

A POLYNOMIAL TIME FLOW FOR IMPLEMENTING FREE CHOICE PETRI-NETS

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OVERVIEW

Aim of this Work

Petrinet Operation

Existing Petri-Net Implementation Flows

Proposed Flow

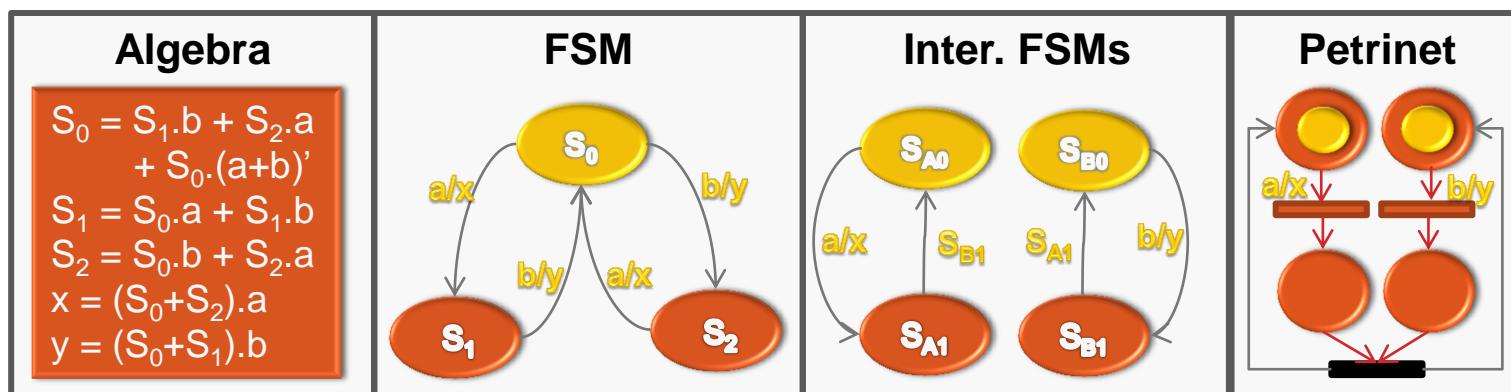
Results

Future Work



WHY PETRINETs?

Concurrent input events a and b cause output events x and y respectively. Neither of a and b are allowed to fire unless x and y have both fired.



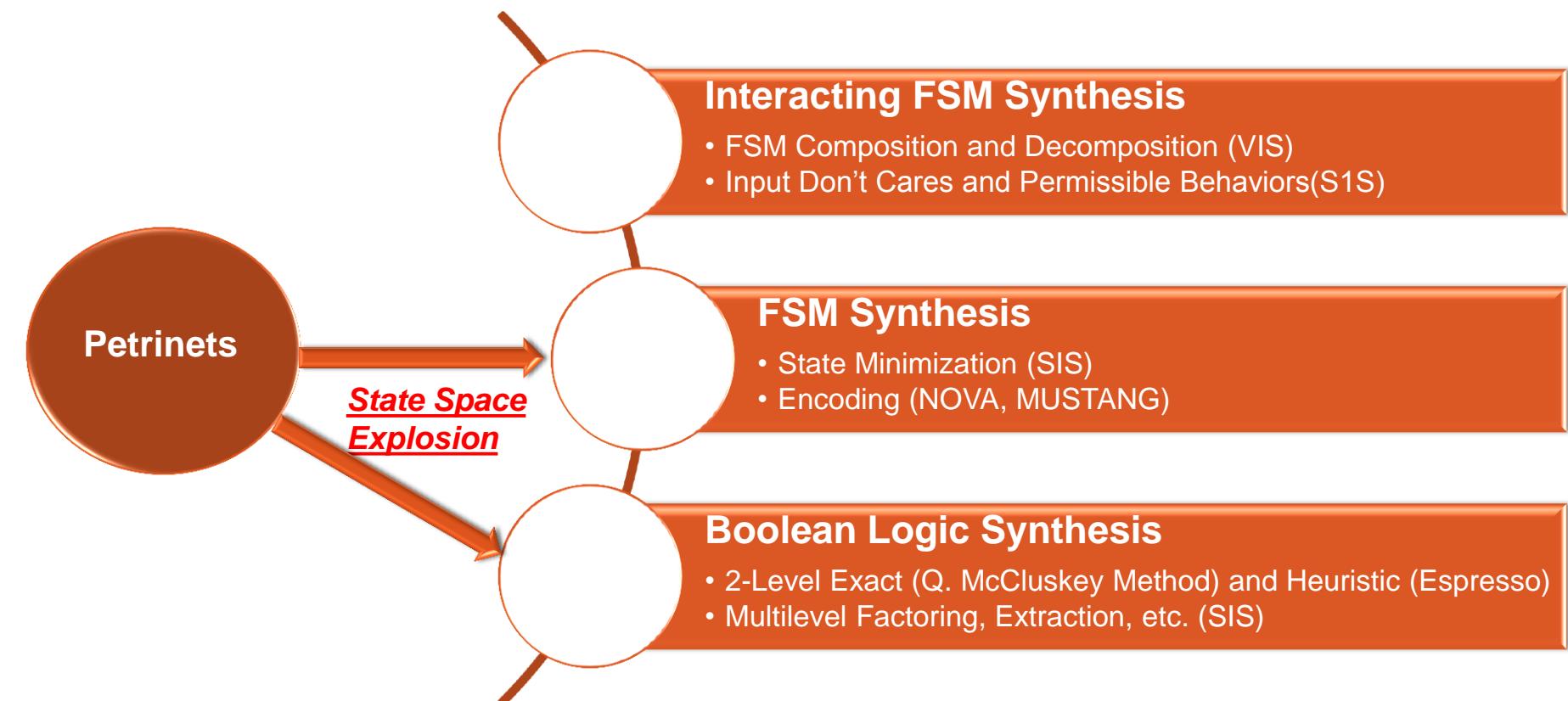
Control Model	State	Choice	Concurrency	Synchronization
Algebra	Implicit	Implicit	Implicit	Implicit
FSM	Explicit	Explicit	Implicit	Implicit
Inter. FSMs	Explicit	Explicit	Explicit	Implicit
Petrinet	Explicit	Explicit	Explicit	Explicit



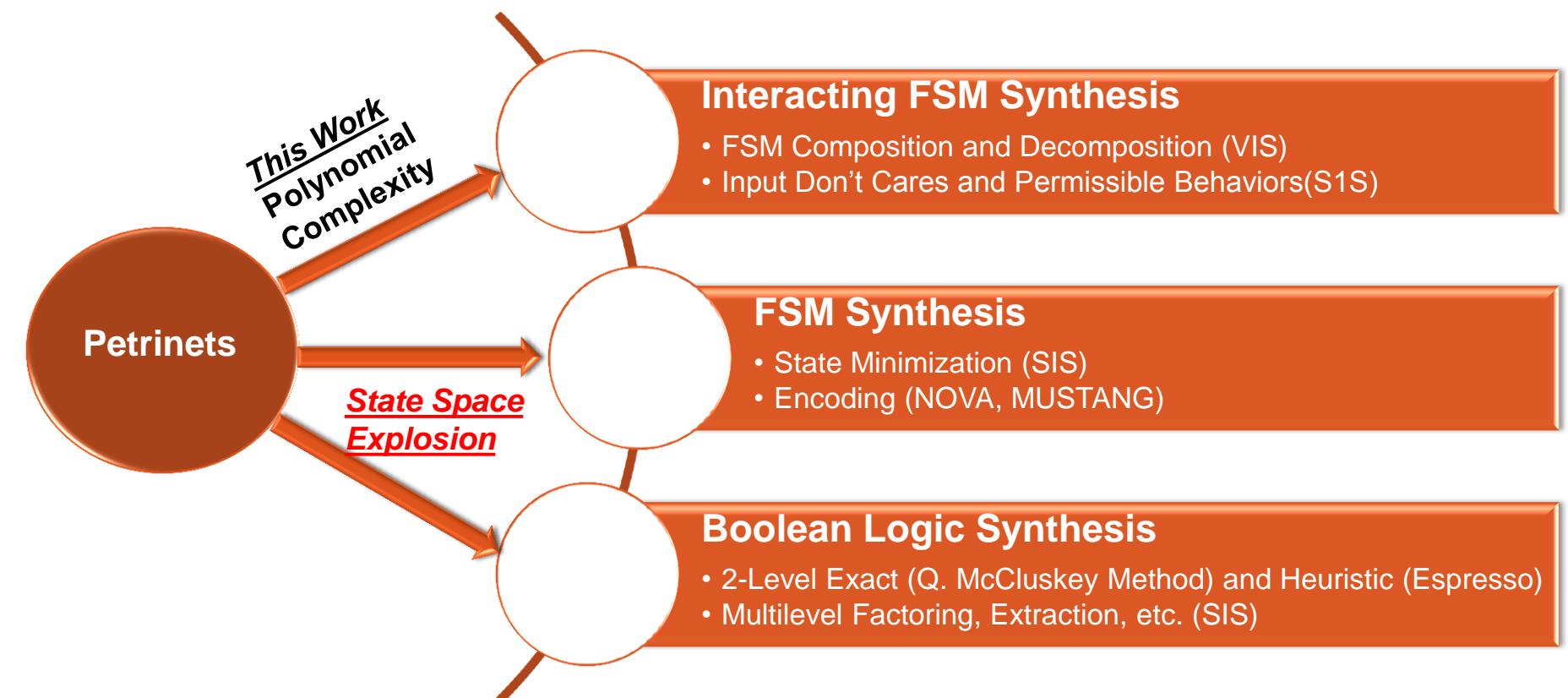
STATE OF THE ART CONTROL SYNTHESIS



STATE OF THE ART CONTROL SYNTHESIS



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Petri-Net Implementation Flows

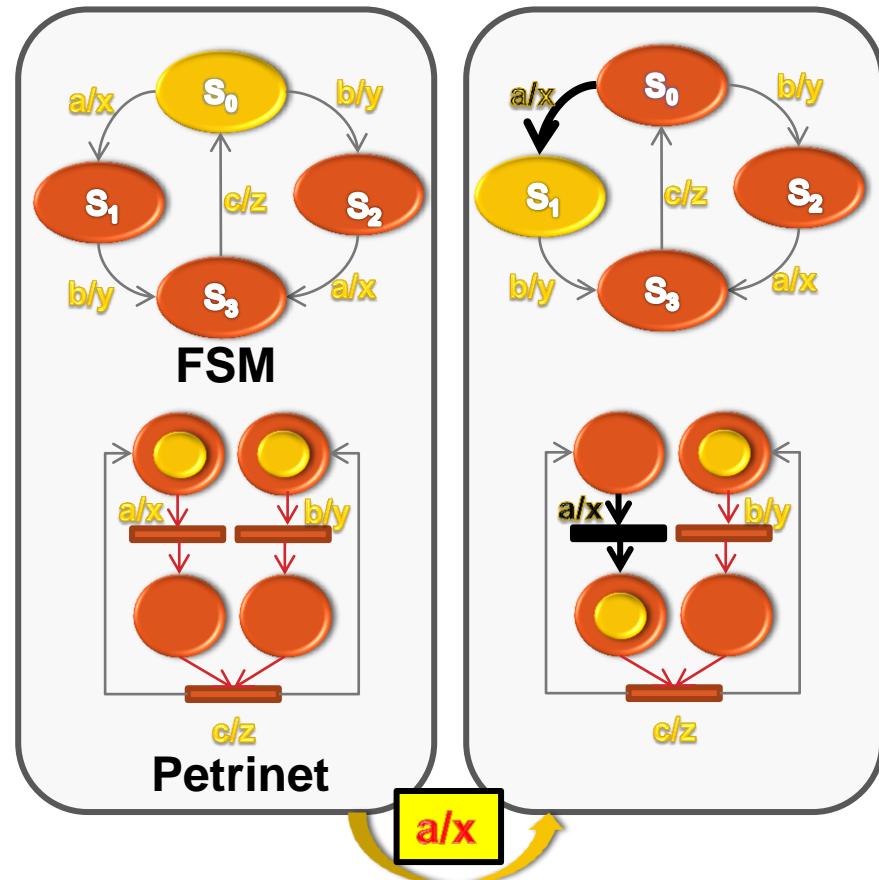
Proposed Flow

Results

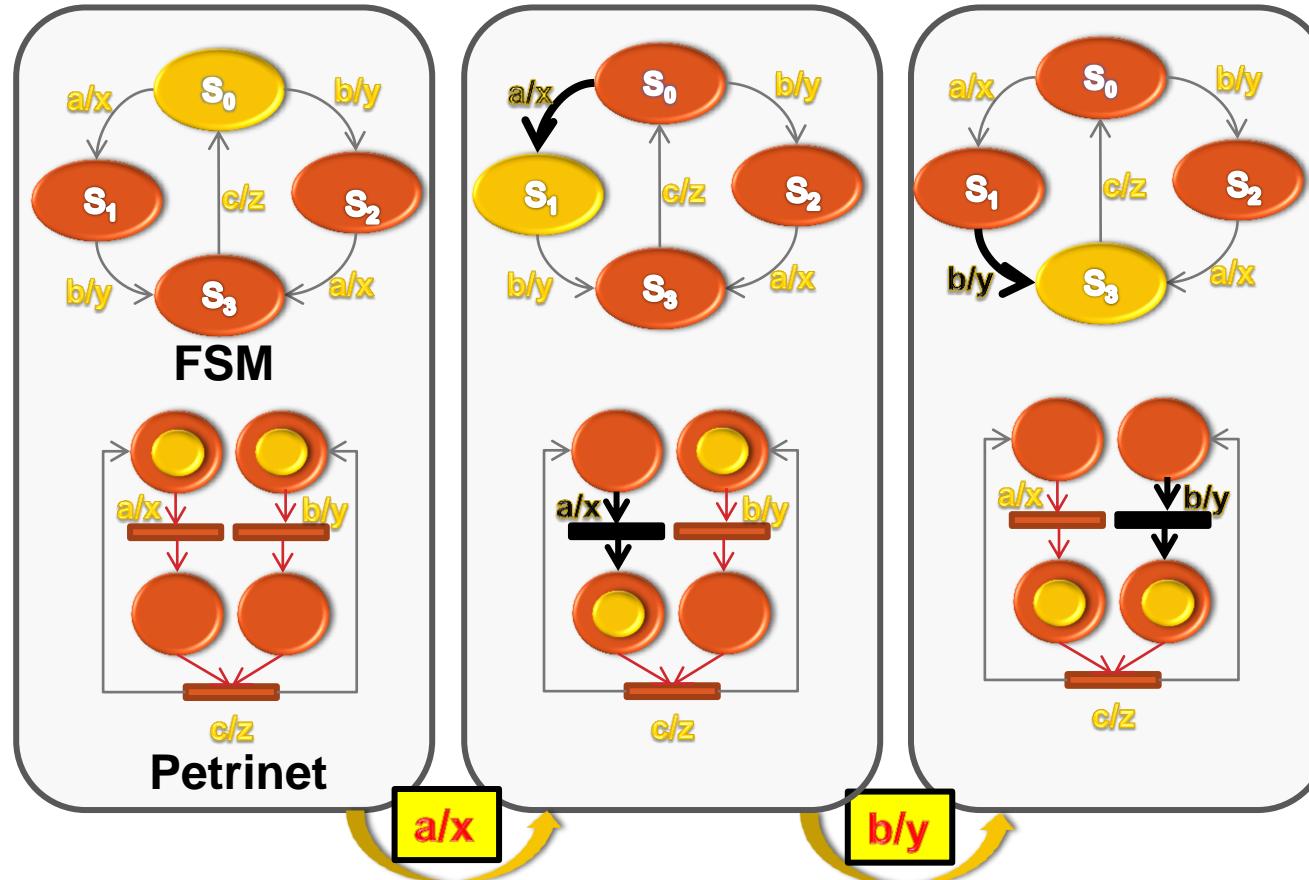
Future Work



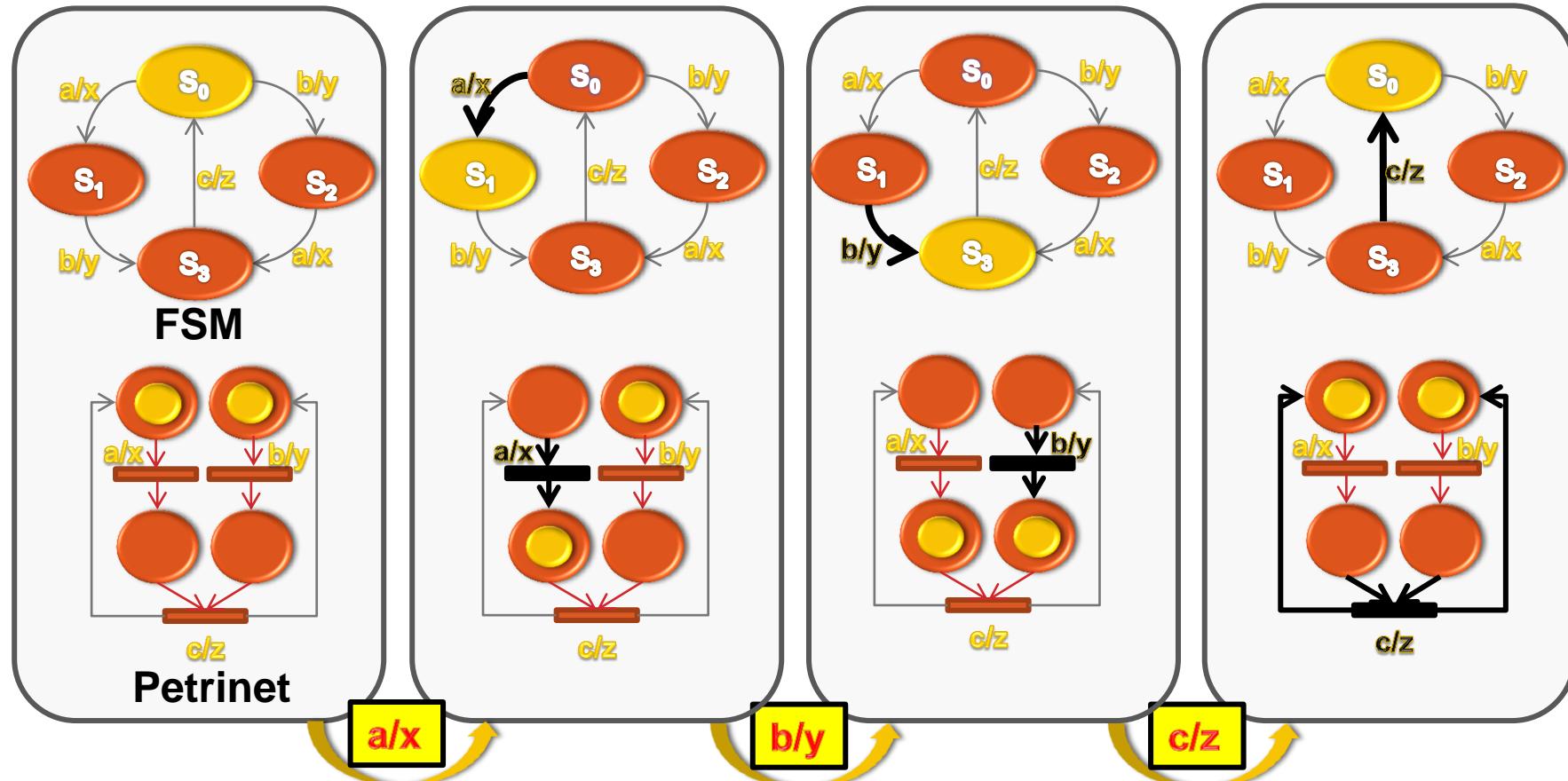
PETRINET OPERATION



PETRINET OPERATION



PETRINET OPERATION



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POPULAR PETRI-NET IMPLEMENTATION FLOWS

Direct Mapping*

- Linear Complexity
- Suboptimal Result

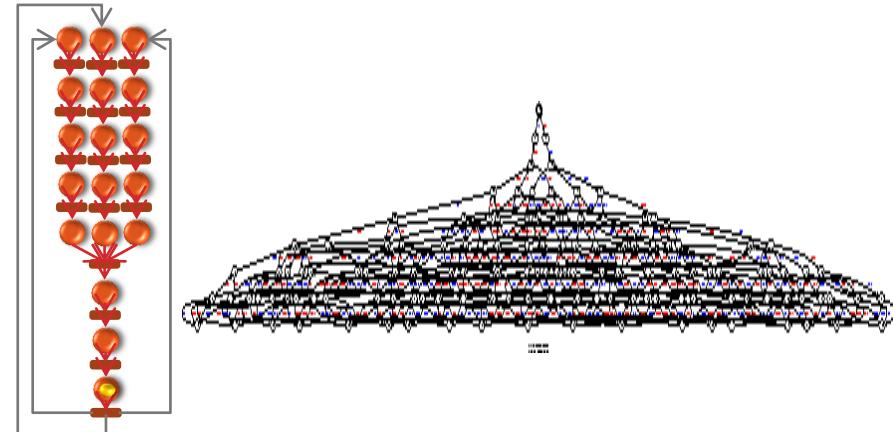


*D. Sokolov, A. V. Bystrov, and A. Yakovlev, “Direct Mapping of Low-Latency Asynchronous Controllers from STGs,” IEEE TCAD, 2007.

#J. Cortadella et al., Logic Synthesis of Asynchronous Controllers and Interfaces. Springer-Verlag, 2002.

Synthesis[#]

- Globally Optimal Result
- Exponential Complexity



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OVERVIEW

Polynomial Petrinet Implementation Flow

Petrinet Decomposition to FSMs

FSMs Synchronization

Petrinet
Decomposition to
S-Components

S-Components
Transformation to
FSMs

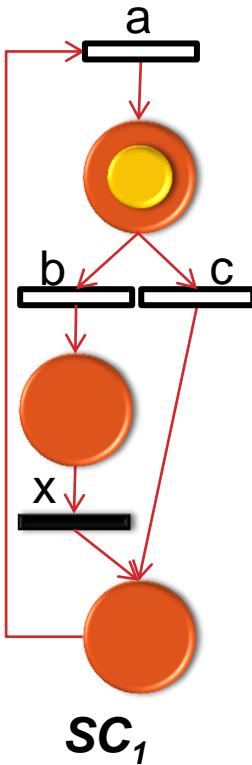
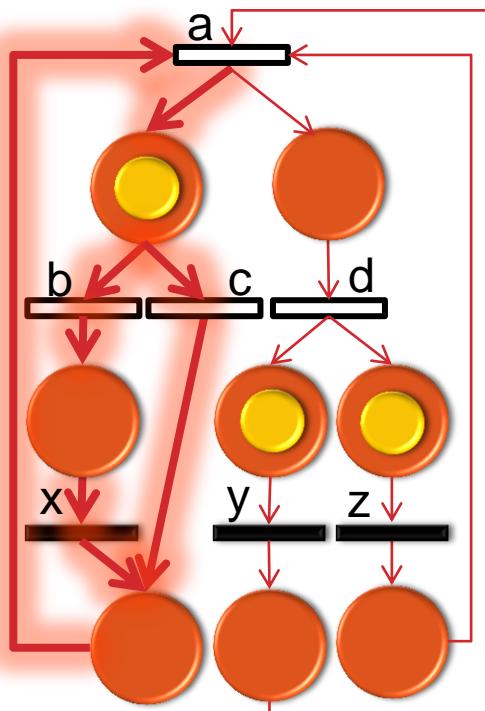
FSMs
Collapsing

Synchronization
Primitives
Extraction

Synchronization
Integration



STEPS (1/5)



Petrinet to S-Component Decomposition

S-Component to FSM Mapping

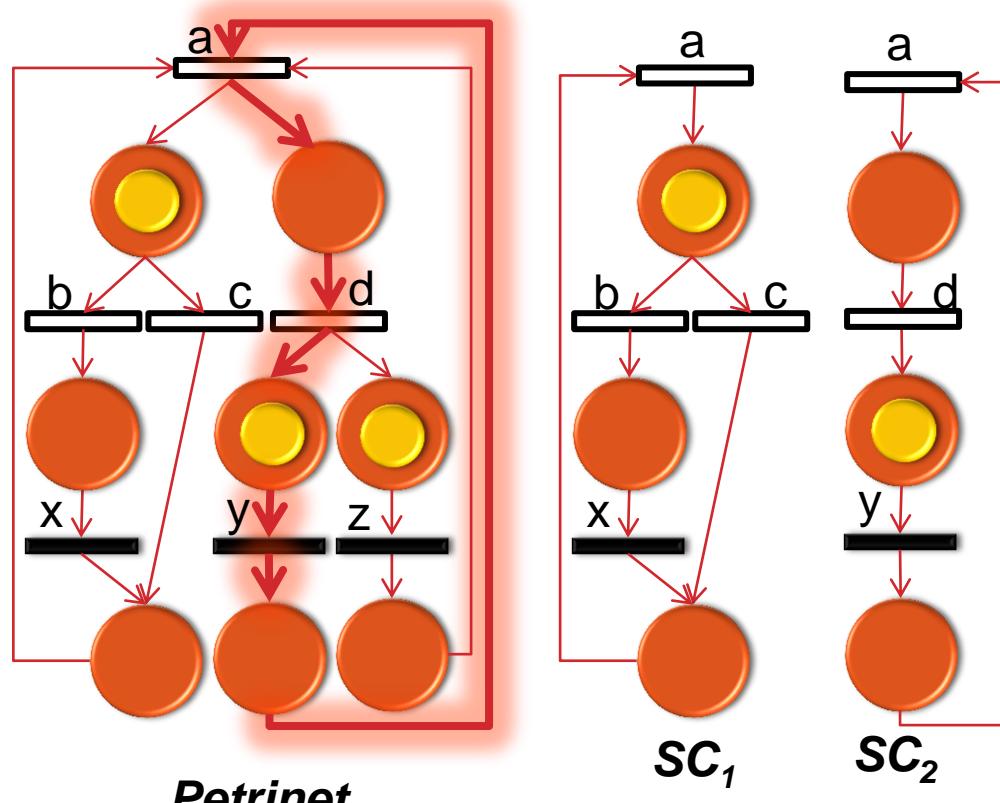
FSMs Collapsing

Synchronization Primitive Extraction

Synchronization Integration



STEPS (1/5)



Petrinet to S-Component Decomposition

S-Component to FSM Mapping

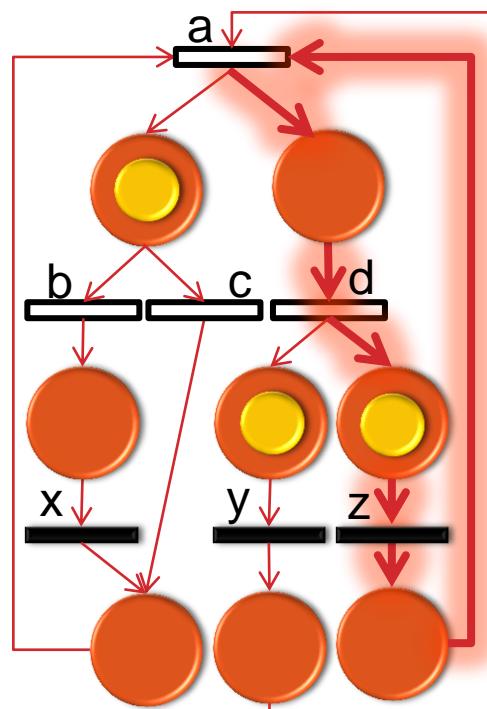
FSMs Collapsing

Synchronization Primitive Extraction

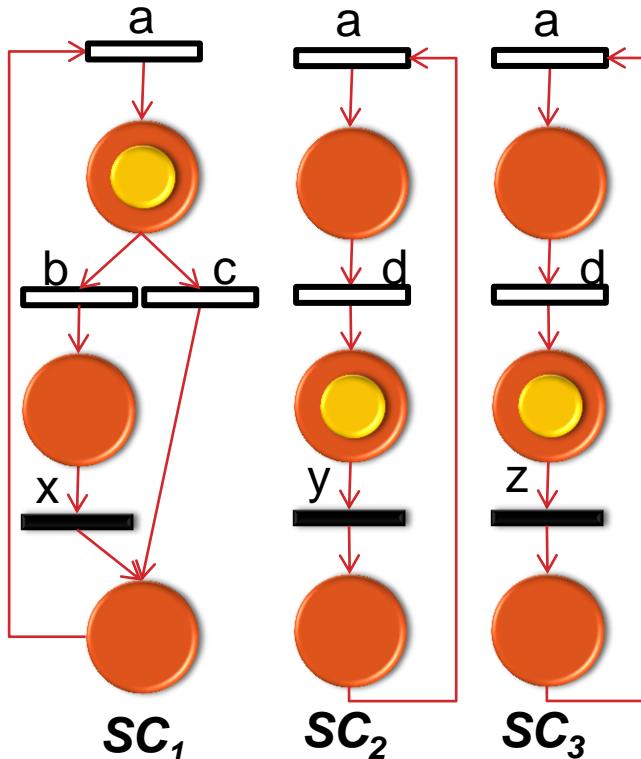
Synchronization Integration



STEPS (1/5)



Petrinet



Petrinet to S-Component Decomposition

S-Component to FSM Mapping

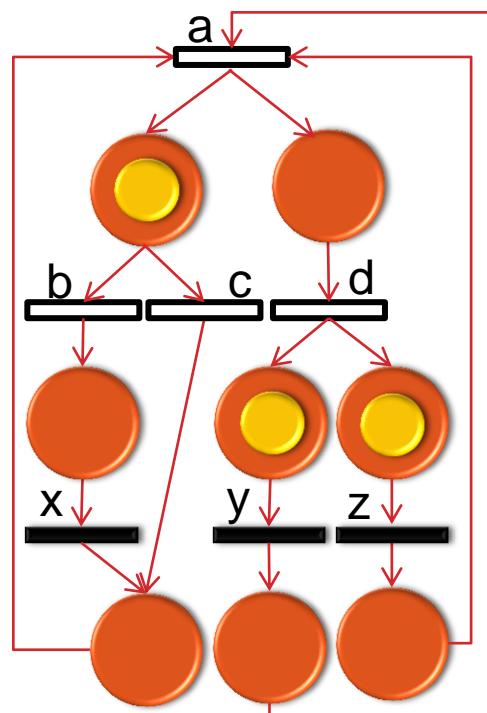
FSMs Collapsing

Synchronization Primitive Extraction

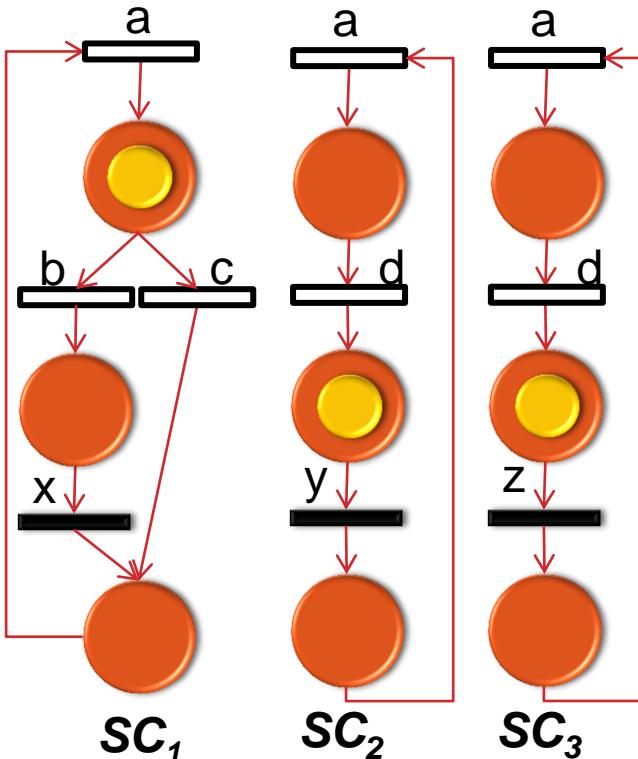
Synchronization Integration



STEPS (1/5)



Petrinet



SCover

Petrinet to S-Component Decomposition

S-Component to FSM Mapping

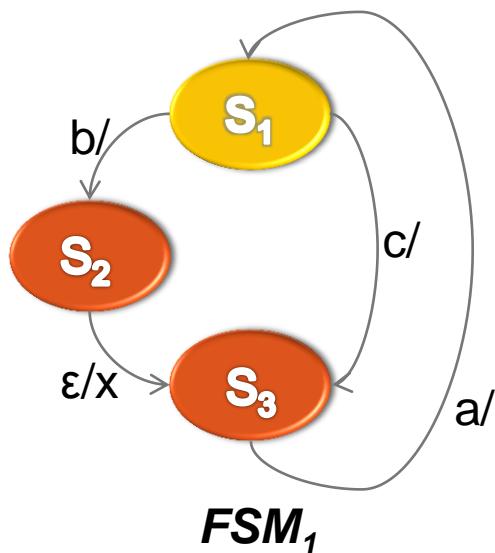
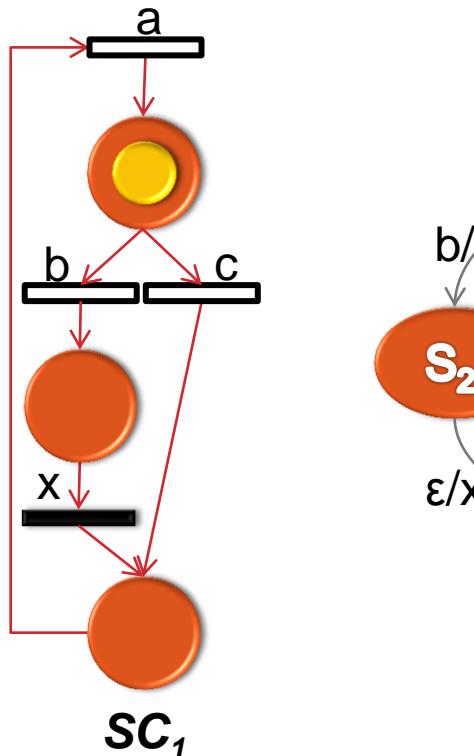
FSMs Collapsing

Synchronization Primitive Extraction

Synchronization Integration



STEPS (2/5)



Petrinet to S-Component Decomposition

S-Component to FSM Mapping

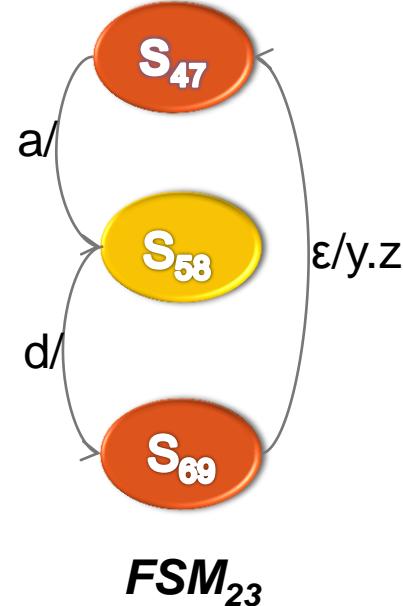
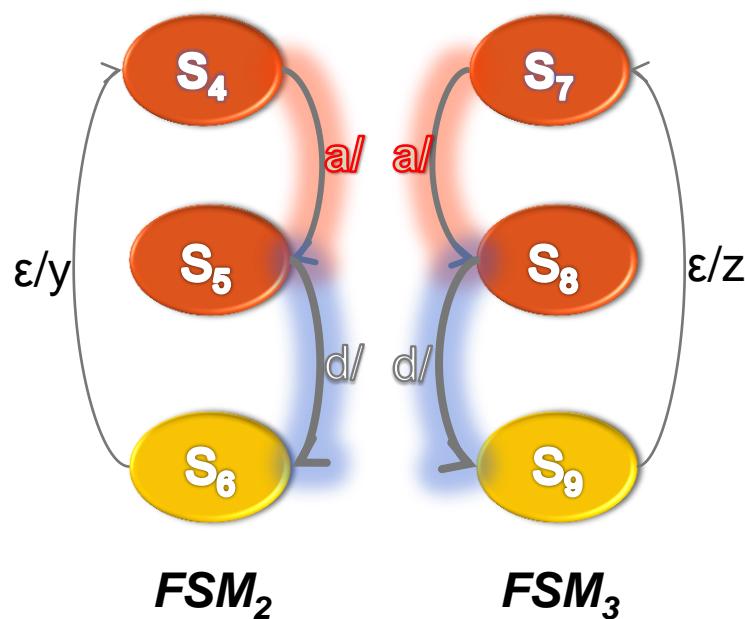
FSMs Collapsing

Synchronization Primitive Extraction

Synchronization Integration



STEPS (3/5)



Petrinet to S-Component Decomposition

S-Component to FSM Mapping

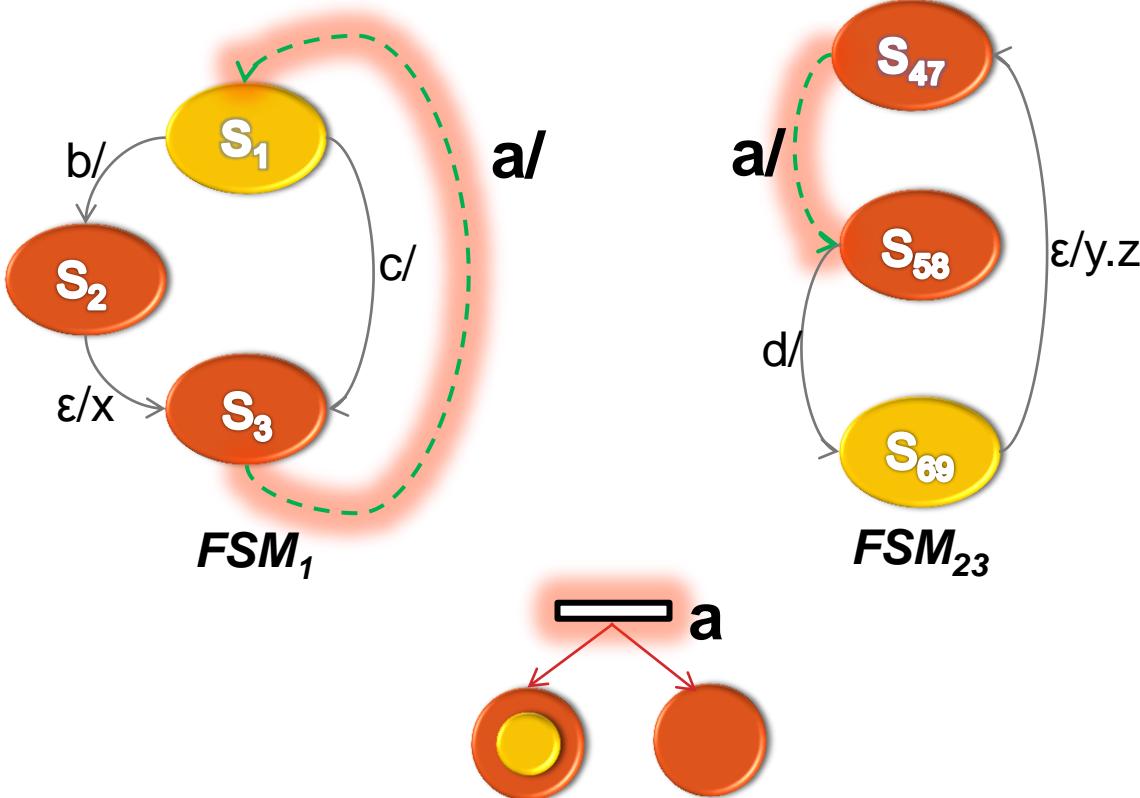
FSMs Collapsing

Synchronization Primitive Extraction

Synchronization Integration



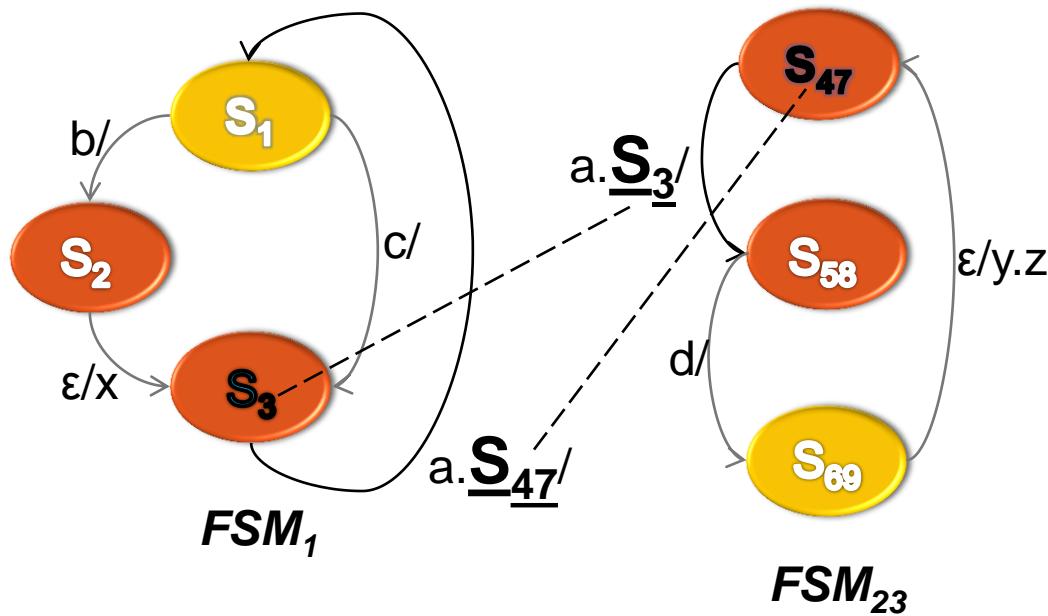
STEPS (4/5)



- Petrinet to S-Component Decomposition
- S-Component to FSM Mapping
- FSMs Collapsing
- Synchronization Primitive Extraction
- Synchronization Integration



STEPS (5/5)



Petrinet to S-Component Decomposition

S-Component to FSM Mapping

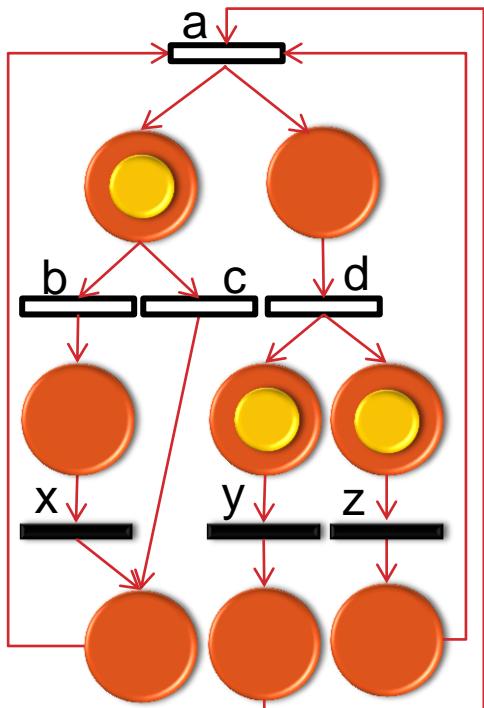
FSMs Collapsing

Synchronization Primitive Extraction

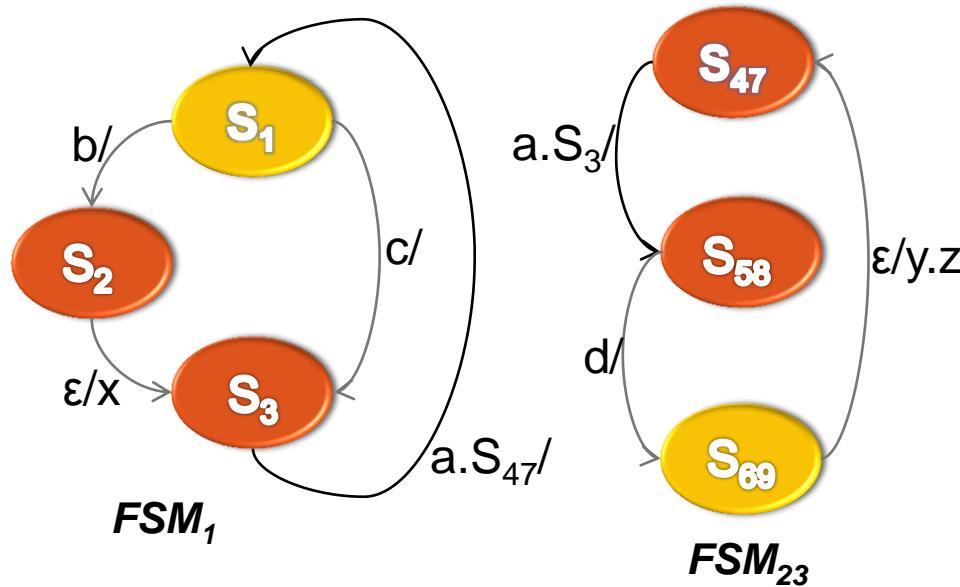
Synchronization Integration



FINAL RESULT



Petrinet



MSFSM

FSMs **Synchronization**



COMPLEXITY

$O(PT+P^2)$

- Petrinet to S-Component Decomposition

$O(P^2T^2)$

- S-Component to FSM Mapping

$O(P^2T^4)$

- FSM Collapsing

$O(P^3T^2)$

- Synchronization Primitive Extraction

$O(P^2T)$

- Synchronization Integration

$O(P^2T^4+P^3T^2)$



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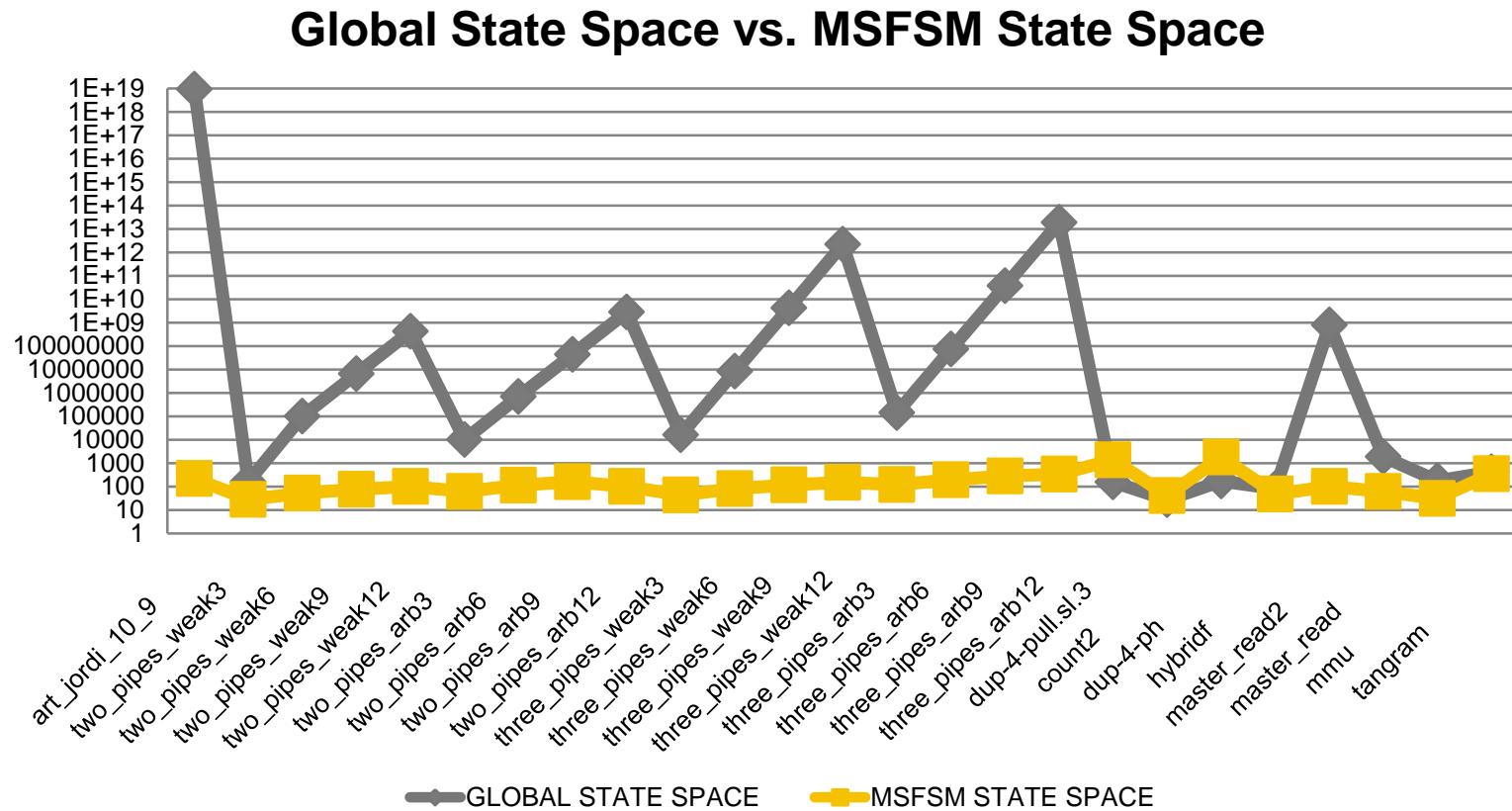
Proposed Flow

Results

Future Work



RESULTS



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CONCLUSIONS AND FUTURE WORK

