facebook

TAO Facebook's Distributed Data Store for the Social Graph

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Dynamically Rendering the Graph



Dynamically Rendering the Graph



many petabytes of data

facebook data centers



What Are TAO's Goals/Challenges?

Efficiency at scale



Dynamic Resolution of Data Dependencies



What Are TAO's Goals/Challenges?

Efficiency at scale

Low read latency

Timeliness of writesHigh Read Availability





Objects = Nodes

- Identified by unique 64-bit IDs
- Typed, with a schema for fields

Associations = Edges

- Identified by <id1, type, id2>
- Bidirectional associations are two edges, same or different type



Inverse associations

- Bidirectional relationships have separate
 a→b and *b→a* edges
 - inv_type(LIKES) = LIKED_BY
 - inv_type(FRIEND_OF) = FRIEND_OF
- Forward and inverse types linked only during write
 - TAO assoc_add will update both
 - Not atomic, but failures are logged and repaired



Association Lists

- <id1, type, *>
- Descending order by time

- Query sublist by position or time
- Query size of entire list



Objects and Associations API

Reads – 99.8%

- Point queries
 - obj_get 28.9%
 - assoc_get 15.7%
- Range queries
 - assoc_range 40.9%
 - assoc_time_range 2.8%
- Count queries
 - assoc_count 11.7%

Writes – 0.2%

- Create, update, delete for objects
 - obj_add 16.5%
 - obj_update 20.7%
 - obj_del 2.0%
- Set and delete for associations
 - assoc_add 52.5%
 - 8.3% assoc_del

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 High Read Availability



Independent Scaling by Separating Roles Web servers **Stateless** • Cache • Sharded by id • Objects Servers -> read qps Assoc lists ulletAssoc counts \bullet • Sharded by id Database Servers -> bytes • IA(

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Object ID -> Shard -> Cache node



Sharding in Tao





Subdividing the Data Center Inefficient failure detection • Web servers Many switch traversals • Cache Many open sockets • Lots of hot spots • Database

Network design



Source: http://www.cisco.com/c/en/us/td/docs/solutions/Enterprise/Campus/HA_campus_DG/hacampusdg.html

Subdividing the Data Center

Web servers Cache Distributed write • control logic Thundering herds • Database

Follower and Leader Caches

Web servers

Follower cache

Leader cache

Database



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Write-through Caching – Association Lists



Asynchronous DB Replication



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Improving Availability: Read Failover



TAO Summary

Efficiency at scale Read latency

- Separate cache and DB
- Graph-specific caching
- Subdivide data centers

Write timeliness

- Write-through cache
- Asynchronous replication

Read availability

• Alternate data sources

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Single-server Peak Observed Capacity



Write latency



More In the Paper

- The role of association time in optimizing cache hit rates
- Optimized graph-specific data structures
- Write failover
- Failure recovery
- Workload characterization

