

# Lecture 9: The Simply Typed $\lambda$ -Calculus

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Type Systems and Programming Languages



# Last time

- A type system: a way to recognize only well-behaved programs
  - ▶ Statically, without running the program
  - ▶ Conservative: might reject programs that run OK
- Defined inductively, using inference rules
  - ▶ Here called *type rules*
  - ▶ Used to define a typing relation between terms and types
  - ▶ Only terms that have a type are accepted
  - ▶ All bad programs are not accepted
- Can be proved
  - ▶ Progress: a well typed program is not stuck
  - ▶ Preservation: a well typed program is still well-typed after a step



# Function types

- Going to the  $\lambda$ -calculus
  - ▶ What happens with functions?
- Let's add a type for functions:  $\rightarrow$ 
  - ▶  $\lambda x.e : \rightarrow$
  - ▶ Too simple:  $\lambda x.0$  and  $\lambda x.\lambda y.\text{true}$  have the same type  $\rightarrow$
  - ▶ What happens when we call both?
- Solution: function type needs to say more about the function
  - ▶ What is the function expecting: argument type
  - ▶ What does the function return: result type
  - ▶ These can recursively be anything



# Function types (cont'd)

- Extend *type language*

$$T ::= \dots \mid T \rightarrow T$$

- ▶ E.g.  $Bool \rightarrow Bool$ : a function that takes a boolean and returns a boolean
- ▶  $(Bool \rightarrow Bool) \rightarrow Bool$  a function that takes another function on booleans, and returns a boolean
- Now  $\rightarrow$  is a *type constructor*:
  - ▶ A function in the type grammar
  - ▶ Takes two other types and constructs a new type
- $\rightarrow$  is right-associative, for readability
  - ▶  $Bool \rightarrow Bool \rightarrow Bool$  means  $Bool \rightarrow (Bool \rightarrow Bool)$



# Typing relation

- To assign a type to a term  $\lambda x.e$  we need to know what  $x$  will be when it is applied
- Two ways to find the type of the argument
  - ▶ Require a user annotation  $\lambda x : T.e$
  - ▶ Analyze the whole program, find where  $\lambda x.e$  is applied and find the type of the actual argument passed to  $x$
  - ▶ We will see the first
- To compute the result type, compute the type of the body  $e$ , assuming  $x$  has type  $T$ :

$$\frac{x : T \vdash e : T'}{\vdash (\lambda x : T.e) : (T \rightarrow T')}$$



## Typing relation (cont'd)

- We change the typing relation from  $e : T$  to  $\Gamma \vdash e : T$ 
  - ▶ Also called a typing *judgement*
  - ▶  $\Gamma$  is a set of assumptions,  $x : T, y : T', \dots$  assigning types to variables
  - ▶ Also called a *typing context* or *type environment*
  - ▶ In  $\vdash e : T$ ,  $e$  has type  $T$  under the empty set of assumptions
- Generalized type rule:

$$\frac{\Gamma, x : T_1 \vdash e_2 : T_2}{\Gamma \vdash \lambda x : T_1. e_2 : T_1 \rightarrow T_2}$$

- Ensure all variables in  $\Gamma$  are distinct
  - ▶ Might need  $\alpha$ -renaming of bound variables
  - ▶ But always possible



## Typing relation (cont'd)

- The rule for typing a variable  $x$  follows
- A variable has whatever type it has in the assumptions

$$\frac{x : T \in \Gamma}{\Gamma \vdash x : T}$$

- If it is not in the assumptions the program is not well-typed
- Follows: open terms are not well typed in an empty environment



## Typing relation (cont'd)

- Last syntactic case: function application
- To have  $e_1 e_2$  have a type
  - ▶  $e_1$  must have a function type  $T \rightarrow T'$
  - ▶  $e_2$  must have the same type as the function argument  $T$
  - ▶ The whole term will have the same type as the result of the function  $T'$
- The type rule

$$\frac{\Gamma \vdash e_1 : T \rightarrow T' \quad \Gamma \vdash e_2 : T}{\Gamma \vdash e_1 e_2 : T'}$$





# All together

Term language  $e ::= e e \mid \lambda x.e \mid x$

Type language  $T ::= T \rightarrow T$

$$[\text{T-ABS}] \frac{\Gamma, x : T_1 \vdash e_2 : T_2}{\Gamma \vdash \lambda x : T_1. e_2 : T_1 \rightarrow T_2} \quad [\text{T-VAR}] \frac{x : T \in \Gamma}{\Gamma \vdash x : T}$$

$$[\text{T-APP}] \frac{\Gamma \vdash e_1 : T \rightarrow T' \quad \Gamma \vdash e_2 : T}{\Gamma \vdash e_1 e_2 : T'}$$

- Not enough!
- Type language is empty: only has inductive case
- We need a *base type*
- Use *Bool* from last time



## Fixed: Add booleans

Term language  $e ::= e e \mid \lambda x.e \mid x$   
                   $\mid \text{true} \mid \text{false} \mid \text{if } e \text{ then } e \text{ else } e$   
Values  $v ::= \lambda x.e \mid \text{true} \mid \text{false}$   
Type language  $T ::= T \rightarrow T \mid \text{Bool}$

$$[\text{T-ABS}] \frac{\Gamma, x : T_1 \vdash e_2 : T_2}{\Gamma \vdash \lambda x : T_1. e_2 : T_1 \rightarrow T_2}$$

$$[\text{T-VAR}] \frac{x : T \in \Gamma}{\Gamma \vdash x : T}$$

$$[\text{T-APP}] \frac{\Gamma \vdash e_1 : T \rightarrow T' \quad \Gamma \vdash e_2 : T}{\Gamma \vdash e_1 e_2 : T'}$$

$$[\text{T-IF}] \frac{\Gamma \vdash e_1 : \text{Bool} \quad \Gamma \vdash e_2 : T \quad \Gamma \vdash e_3 : T}{\Gamma \vdash \text{if } e_1 \text{ then } e_2 \text{ else } e_3 : T}$$

$$[\text{T-TRUE}] \frac{}{\Gamma \vdash \text{true} : \text{Bool}}$$

$$[\text{T-FALSE}] \frac{}{\Gamma \vdash \text{false} : \text{Bool}}$$



# Semantics (eager, small-step)

$$[\text{E-APP}] \frac{}{(\lambda x : T. e) v \rightarrow e[v/x]}$$

$$[\text{E-APP1}] \frac{e_1 \rightarrow e'_1}{e_1 e_2 \rightarrow e'_1 e_2}$$

$$[\text{E-APP2}] \frac{e_2 \rightarrow e'_2}{v e_2 \rightarrow v e'_2}$$

$$[\text{E-IF}] \frac{e_1 \rightarrow e'_1}{\text{if } e_1 \text{ then } e_2 \text{ else } e_3 \rightarrow \text{if } e'_1 \text{ then } e_2 \text{ else } e_3}$$

$$[\text{E-IF-TRUE}] \frac{}{\text{if true then } e_2 \text{ else } e_3 \rightarrow e_2}$$

$$[\text{E-IF-FALSE}] \frac{}{\text{if false then } e_2 \text{ else } e_3 \rightarrow e_3}$$



# Examples

$$\frac{\frac{\frac{x : Bool \in x : Bool}{x : Bool \vdash x : Bool}}{\vdash (\lambda x : Bool. x) : Bool \rightarrow Bool} \quad \frac{}{\vdash true : Bool}}{\vdash (\lambda x : Bool. x) true : Bool}$$

$$\frac{\frac{\frac{}{\vdash true : Bool} \quad \frac{\frac{x : Bool \vdash true : Bool}{\vdash (\lambda x : Bool. true) : Bool \rightarrow Bool}}{D_3 : \vdash (\lambda x : Bool. false) : Bool \rightarrow Bool}}{\vdash \text{if true then } (\lambda x : Bool. true) \text{ else } (\lambda x : Bool. false) : Bool \rightarrow Bool}}$$

$$D_3 : \frac{\frac{}{x : Bool \vdash false : Bool}}{\vdash (\lambda x : Bool. false) : Bool \rightarrow Bool}$$



# Inversion lemma

- Inversion of the typing relation
  - ▶ If  $\Gamma \vdash x : T$  then  $x : T \in \Gamma$
  - ▶ If  $\Gamma \vdash (\lambda x : T_1. e) : T$  then there is a  $T_2$  such that  $T = T_1 \rightarrow T_2$  and  $\Gamma, x : T_1 \vdash e : T_2$
  - ▶ If  $\Gamma \vdash e_1 e_2 : T$  then there is a  $T'$  such that  $\Gamma \vdash e_1 : T' \rightarrow T$  and  $\Gamma \vdash e_2 : T'$
  - ▶ If  $\Gamma \vdash \text{true} : T$  then  $T = \text{Bool}$
  - ▶ If  $\Gamma \vdash \text{false} : T$  then  $T = \text{Bool}$
  - ▶ If  $\Gamma \vdash \text{if } e_1 \text{ then } e_2 \text{ else } e_3 : T$  then  $\Gamma \vdash e_1 : \text{Bool}$  and  $\Gamma \vdash e_2 : T$  and  $\Gamma \vdash e_3 : T$
- Proof follows from the definition of typing



# Canonical forms

- We can reason about values based on their type
  - ▶ If  $v$  has type  $Bool$  then it is either true or false
  - ▶ If  $v$  has type  $T \rightarrow T'$  then  $v = (\lambda x : T.e)$
- Proof by case analysis on the syntax of  $v$



# Progress theorem

- If  $\vdash e : T$  then either  $e$  is a value, or it can take a step  $e \rightarrow e'$  to some  $e'$
- Proof like last time
- Differences:
  - ▶ Variable case can never happen ( $\vdash x : T$  is impossible)
  - ▶ Lambda case is a value
  - ▶ Application case: apply lemma recursively to  $e_1, e_2$ 
    - ★ If  $e_1$  is not a value, then apply [E-APP1]
    - ★ If  $e_1$  is a value and  $e_2$  isn't, apply [E-APP2]
    - ★ If they are both values, apply inversion lemma and canonical form to  $e_1$ , and then [E-APP]



# Permutation lemma

- If  $\Gamma \vdash e : T$  and  $\Gamma'$  is a permutation of  $\Gamma$ , then  $\Gamma' \vdash e : T$
- Proof is straightforward by induction on  $\Gamma \vdash e : T$
- Case analysis:
  - ▶ For each typing rule
  - ▶ Apply inductively on premises (if any)
  - ▶ Reapply typing rule to construct judgement with  $\Gamma'$
  - ▶ Remember all variables in  $\Gamma$  are different (ensured by  $\alpha$ -renaming terms when necessary)





# Weakening lemma

- If  $\Gamma \vdash e : T$  and  $x \notin \text{dom}(\Gamma)$ , then  $\Gamma, x : T' \vdash e : T$
- Proof by induction on  $\Gamma \vdash e : T$  (as above)
- Intuitively: we can add irrelevant declarations around a term without affecting its type



# Substitution lemma

- If  $\Gamma, x : T' \vdash e : T$  and  $\Gamma \vdash e' : T'$ , then  $\Gamma \vdash e[e'/x] : T$
- Proof by induction on  $\Gamma, x : T' \vdash e : T$ 
  - ▶ Case analysis on typing relation (for each type rule)
  - ▶ For most cases, simply apply inductively on premises and then reapply the same type rule to reconstruct the wanted conclusion
  - ▶ Except two cases: Variable and Lambda



# Substitution lemma (cont'd)

- In case the term is a variable
  - ▶ If the variable is the one replaced, the wanted conclusion is given in the assumption
  - ▶ If not, construct the wanted conclusion using  $[T\text{-VAR}]$
- In case the term is a Lambda
  - ▶ We cannot apply the lemma inductively on the premises, they have different environments
  - ▶ We must bring the two environments to the same form first
  - ▶ Use permutation on premise
  - ▶ Use weakening on second assumption
  - ▶ We can now apply the lemma inductively and reconstruct the conclusion using  $[T\text{-ABS}]$



# Preservation theorem

- If  $\Gamma \vdash e : T$  and  $e \rightarrow e'$  then  $\Gamma \vdash e' : T$
- Proof by induction on  $e \rightarrow e'$  (each semantic rule)
- Uses the substitution lemma for the  $\beta$ -reduction in [E-APP]
  - ▶ Intuitively,  $\beta$ -reduction replaces all occurrences of a variable  $x$  in  $e$  with  $e'$
  - ▶ Similarly, substitution lemma replaces all typings of  $x$  (using [T-VAR]) in the typing of  $e$ , with the typing of  $e'$
  - ▶ Might have to adjust the environments using weakening



## Next time

- Implementing the type-system in OCaml

