

# **HY425 Lecture 06: Extracting more ILP: Multiple issue and speculation**

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# Exploiting ILP in hardware

## Dynamic scheduling

- ▶ Instruction scheduling critical for
  - ▶ Overlapping stalls due to hazards
  - ▶ Resolving hazards
- ▶ Two hardware dynamic scheduling schemes
  - ▶ Scoreboard: out-of-order execution, out-of-order completion, dependence tracking through register file, stall upon detection of hazards (RAW, WAW, WAR)
  - ▶ Tomasulo: out-of-order execution, out-of-order completion, renaming through FUs to resolve WAW, WAR hazards

# Exploiting ILP in hardware

## Branch prediction

- ▶ Reduce branch stall impact
- ▶ Dynamically predict next branch
  - ▶ Predict branch direction and return address
  - ▶ Use history of examined and possibly other branches
  - ▶ Adapt predictions as program executes

# Getting CPI less than 1

## CPI < 1

- ▶ Prior techniques attempt to eliminate stalls and sustain high instruction graduation rate from the pipeline
  - ▶ At best one instruction can be graduate per cycle on average
- ▶ Attempts to graduate more than one instructions per cycle
  - ▶ **Multiple-issue processors**: Issue more than one instructions per cycle hoping to graduate more than one instructions per cycle
  - ▶ Two major categories: superscalar, VLIW
  - ▶ Goal: **CPI < 1, IPC > 1**

# Getting CPI less than 1

## Superscalar and VLIW processors

- ▶ Trade-off between static and dynamic instruction scheduling
  - ▶ Static scheduling places burden on software
  - ▶ Dynamic scheduling places burden on hardware
- ▶ Superscalar processors issue a variable number of instructions per cycle, up to a maximum, using static (compiler) or dynamic (hardware) scheduling
- ▶ VLIW processors issue a fixed number of instructions per cycle, seen as a packet (potentially with empty slots), and created and scheduled statically by the compiler

# Superscalar execution

## Characteristics

- ▶ Multiple instructions issued per cycle
- ▶ Dynamic (scoreboard, Tomasulo) or static (compiler) instruction scheduling
- ▶ Issue independent instructions, modulo constraints
  - ▶ Instructions dependent on pending instructions not issued
  - ▶ Instructions not issued due to hazards
  - ▶ FU constraints (e.g. one memory instruction per cycle, one INT/one FP instruction per cycle)
- ▶ Number of instructions issued per cycle variable
- ▶ CPI, IPC, limited by dependencies, hazards

## Superscalar execution illustrated

- ▶ Assume example with one INT, one FP per cycle
- ▶ FP EX stage simplified to one cycle

Instruction type	Pipe stages						
INT instruction	IF	ID	EX	MEM	WB		
FP instruction	IF	ID	EX	MEM	WB		
INT instruction		IF	ID	EX	MEM	WB	
FP instruction		IF	ID	EX	MEM	WB	
INT instruction			IF	ID	EX	MEM	WB
FP instruction			IF	ID	EX	MEM	WB
INT instruction				IF	ID	EX	MEM
FP instruction				IF	ID	EX	MEM

## Superscalar execution illustrated (cont.)

- ▶ Higher instruction fetch bandwidth
- ▶ INT instructions, loads and stores occupy one slot
- ▶ FP instructions occupy second slot
  - ▶ Need pipelined FP datapath, otherwise FP datapath becomes bottleneck

Instruction type	Pipe stages						
INT instruction	IF	ID	EX	MEM	WB		
FP instruction	IF	ID	EX	MEM	WB		
INT instruction		IF	ID	EX	MEM	WB	
FP instruction		IF	ID	EX	MEM	WB	
INT instruction			IF	ID	EX	MEM	WB
FP instruction			IF	ID	EX	MEM	WB



## Superscalar vs. single-issue processors

- ▶ Similarities to dynamically scheduled processors
  - ▶ Multiple execution units (FP, INT)
  - ▶ Hazard detection and/or prevention logic
- ▶ **FP loads and stores incur additional complexity**
  - ▶ Contention for FP register file between load/store and arithmetic instructions
  - ▶ Potential RAW hazards between load and arithmetic instruction issued in same slot
  - ▶ Either prevent issue at performance loss or use more ports to register file

## Superscalar vs. single-issue processors (cont.)

- ▶ Higher penalty for load-use hazard
  - ▶ Dependent arithmetic instruction following load requires 1 stall cycle
  - ▶ In superscalar dependent arithmetic instructions cannot issue in current or next cycle
  - ▶ 3 instead of 1 wasted instruction slots
- ▶ Higher penalty for branch stall
  - ▶ 3 instead of 1 wasted instruction slots during branch stall

## Loops unrolling and instruction scheduling in superscalar

```
for (i=1; i<=1000; i=i+1;)
    x[i] = x[i] + s;
```

Assume latencies

<b>Producer</b>	<b>Consumer</b>	<b>Latency</b>
FP ALU op	Another FP ALU op	3
FP ALU op	store double	2
Load double	FP ALU op	1
Load double	store double	0

## Loop unrolling and instruction scheduling in superscalar

### Example in MIPS assembly

		Clock cycle issued
Loop:	LD F0, 0(R1)	1
	ADDD F4, F0, F2	3
	SD F4, 0(R1)	6
	SUBI R1, R1, 8	7
	BNEZ R1, Loop	8

- ▶ 9 cycles per loop iteration due to stalls

## Loop unrolling in single-issue processor

### Unroll 3 iterations with instruction scheduling

	Clock cycle issued
Loop: LD F0, 0(R1)	1
LD F6, -8(R1)	2
LD F10, -16(R1)	3
LD F14, -24(R1)	4
ADDD F4, F0, F2	5
ADDD F8, F6, F2	6
ADDD F12, F10, F2	7
ADDD F16, F14, F2	8
SD F4, 0(R1)	9
SD F8, -8(R1)	10
SD F12, -16(R1)	11
SUBI R1, R1, 32	12
BNEZ R1, Loop	13
SD F16, 8(R1)	14

### Improved instruction scheduling

- ▶ LD's up eliminate LD-ADDD  
1-cycle stall
- ▶ ADDD's up eliminate ADDD-SD  
2-cycle stalls
- ▶ SD down fills branch delay slot
- ▶ **Need adjustment of SD indices**
- ▶ 14 cycles for 4 iterations, or 3.5 cycles per iteration

## Loop unrolling in superscalar processor

### Unroll 3 iterations with dual-issue instruction scheduling

	INT	FP	Cycle
Loop:	LD F0, 0 (R1)		1
	LD F6, -8 (R1)		2
	LD F10, -16 (R1)	ADDD F4, F0, F2	3
		ADDD F8, F6, F2	4
		ADDD F12, F10, F2	5
	SD 0 (R1), F4		6
	SD -8 (R1), F8		7
	SUBI R1, R1, 24		8
	BNEZ R1, Loop		9
	SD 8 (R1), F12		10

- ▶ 10 cycles per 3 iterations, 3.3 cycles per iteration

## Loop unrolling and static scheduling in superscalar

### Unroll 5 iterations with dual-issue instruction scheduling

	INT	FP	Cycle
Loop:	LD F0, 0(R1)		1
	LD F6, -8(R1)		2
	LD F10, -16(R1)	ADDD F4, F0, F2	3
	LD F14, -24(R1)	ADDD F8, F6, F2	4
	LD F18, -32(R1)	ADDD F12, F10, F2	5
	SD 0(R1), F4	ADDD F16, F14, F2	6
	SD -8(R1), F8	ADDD F20, F18, F2	7
	SD -16(R1), F12		8
	SD -24(R1), F16		9
	SUBI R1, R1, 40		9
	BNEZ R1, Loop		11
	SD 8(R1), F20		12

- ▶ 12 cycles per 5 iterations, 2.4 cycles per iteration

## Superscalar processor with dynamic scheduling

- ▶ Extend scoreboard or Tomasulo's algorithm to handle multiple issue
- ▶ Instructions issued in program order
- ▶ **Can not issue dependent instruction in same cycle**
  - ▶ Load-use hazard with FP instructions
  - ▶ Possible solutions:
    - ▶ Pipeline issue stage (split in halves) to issue dependent instructions in same cycle
    - ▶ Add logic to issue stage to process instructions and find dependencies



## Dual-issue pipeline with Tomasulo

### Assumptions

- ▶ Assumptions:
  - ▶ Change issue state to issue dependent instructions in same cycle
  - ▶ One INT, one FP instruction issued per cycle
  - ▶ One INT FU (loads, stores, arithmetic), as many FP FUs as the types of operations
  - ▶ Dynamic branch prediction with independent FU for computing branch condition
  - ▶ Latency of ALU INT ops is 1 cycle, loads is 2 cycles, and FP ops is 3 cycles (assuming FP ADDD execution takes 2 cycles)

## Dual-issue pipeline with Tomasulo

### Assume usual loop example

Iteration number	Instructions	Issues at	Starts execute	Memory access at	Writes CDB at	Comment
1	LD F0, 0(R1)	1	2	3	4	First issue
1	ADDD F4, F0, F2	1	5		8	Wait for LD
1	SD F4, 0(R1)	2	3	9		Wait for ADDD
1	SUBI R1, R1, 8	3	4		5	Wait for INT FU
1	BNEZ R1, Loop	4	6			Wait for SUBI
2	LD F0, 0(R1)	5	7	8	9	Wait for BNE
2	ADDD F4, F0, F2	5	10		13	Wait for LD
2	SD F4, 0(R1)	6	8	14		Wait for ADDD
2	SUBI R1, R1, 8	7	9		10	Wait for INT FU
2	BNEZ R1, Loop	8	11			Wait for SUBI
3	LD F0, 0(R1)	9	12	13	14	Wait for BNE
3	ADDD F4, F0, F2	9	15		18	Wait for LD
3	SD F4, 0(R1)	10	13	19		Wait for ADDD
3	SUBI R1, R1, 8	11	14		15	Wait for INT FU
3	BNEZ R1, Loop	12	16			Wait for SUBI

- ▶ 19 cycles per 4 iterations, or 4.8 cycles per iteration

## Dual-issue pipeline with Tomasulo

### Assume separate FU for loads/stores

Iteration number	Instructions	Issues at	Starts execute	Memory access at	Writes CDB at	Comment
1	LD F0, 0(R1)	1	2	3	4	First issue
1	ADDD F4, F0, F2	1	5		8	Wait for LD
1	SD F4, 0(R1)	2	3	9		Wait for ADDD
1	SUBI R1, R1, 8	2	3		4	Executes earlier
1	BNEZ R1, Loop	3	5			Wait for SUBI
2	LD F0, 0(R1)	4	6	7	8	Wait for BNE
2	ADDD F4, F0, F2	4	9		12	Wait for LD
2	SD F4, 0(R1)	5	7	13		Wait for ADDD
2	SUBI R1, R1, 8	5	6		7	Executes earlier
2	BNEZ R1, Loop	6	8			Wait for SUBI
3	LD F0, 0(R1)	7	9	10	11	Wait for BNE
3	ADDD F4, F0, F2	7	12		15	Wait for LD
3	SD F4, 0(R1)	8	10	16		Wait for ADDD
3	SUBI R1, R1, 8	8	9		10	Executes earlier
3	BNEZ R1, Loop	9	11			Wait for SUBI

- ▶ Eliminates structural hazards between SUBI and SD. LD not issued together with branch because of control hazard. 16 cycles per 4 iterations, or 4 cycles per iteration

# Limitations of multiple-issue processors

## Software and hardware implications

- ▶ Inherent limitations of ILP in programs (control and data dependencies)
  - ▶ Need as many independent instructions as pipeline depth
  - ▶ Deep unrolling, register pressure
- ▶ Hardware complexity increasing rapidly with instructions issued per cycle
  - ▶ Adding FUs scales complexity linearly
  - ▶ Higher memory and register-file bandwidth, more ports
  - ▶ Memory system implications, interleaving
  - ▶ Dynamic scheduling expensive
  - ▶ Issue logic of dynamic scheduled processors expensive
- ▶ Middle ground: combination of static (compiler) and dynamic scheduling

## Motivation for speculative execution

### Increasing available ILP

- ▶ Multiple-issue increases demand for independent instructions
- ▶ May need to predict one branch per cycle
  - ▶ Hard to maintain high clock rate
- ▶ Speculation attempts to overcome problem
  - ▶ Execute program as if all branches were predicted correctly
  - ▶ **Dynamic scheduling waits for branch resolution**

# Motivation for speculative execution

## Increasing available ILP

- ▶ Three elements of speculation
  - ▶ Dynamic branch prediction
  - ▶ Ability to undo speculative instructions from wrong path
  - ▶ Dynamic scheduling

# Implementing speculative execution

## Data flow details

- ▶ Instructions pass results to other instructions through CDB
- ▶ Speculative instructions pass results to following speculative instructions **without committing to registers or memory**, and **without throwing exceptions**
- ▶ Update register or memory only when we know that instruction is non-speculative
- ▶ **Additional commit step in instruction execution**
  - ▶ **Execute out-of-order, commit in-order**
  - ▶ Avoid irrevocable change of state or exception before checking speculation status of instruction

## Implementing speculative execution

### Reorder buffer (ROB)

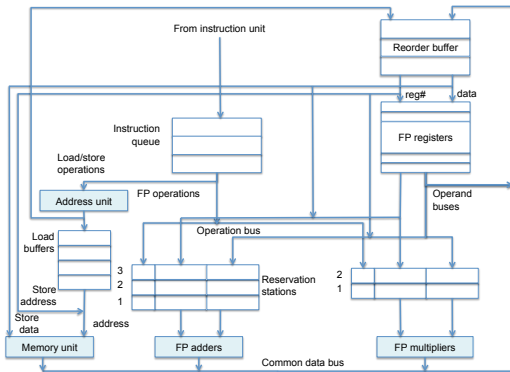
- ▶ Separate instruction completion from commit of results
- ▶ **Reorder buffer (ROB)** used to hold temporarily results of speculative instructions
  - ▶ Results forwarded through ROB
  - ▶ ROB functions similarly to reservation stations or registers
  - ▶ Similar to Tomasulo's store buffer used to preserve memory dependencies
- ▶ ROB entry

Instruction type (branch,store,reg)	destination (reg/mem)	value	ready
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# Tomasulo's algorithm with speculation

## Hardware extensions



## Details

Reorder buffer holds instruction results until commit.  
Stores checked against prior loads for memory RAW hazard

## Example of speculation with dynamic scheduling

### MIPS assembly

```
LD    F6, 34(R2)
LD    F2, 45(R3)
MULD  F0, F2, F4
SUBD  F8, F6, F2
DIVD  F10, F0, F6
ADDD  F6, F8, F2
```

- ▶ ADDD 2 cycles, MULD 10 cycles, DIVD 40 cycles

# Tomasulo scheduling with speculation – Cycle 1

**Instruction status:**

Instruction		j	k	Issue	Exec Comp	Write Result	Commit	Busy	Addr.	Dest	
LD	F6	34+	R2	1				Load1	Yes	34+R2	1
LD	F2	45+	R3					Load2	No		
MULTD	F0	F2	F4					Load3	No		
SUBD	F8	F6	F2								
DIVD	F10	F0	F6								
ADD	F6	F8	F2								

**Reorder buffer:**

Entry	Busy	Instruction	State	Destination	Value
1	Yes	LD F6,34(R2)	Issue	F6	

**Reservation Stations:**

Time	Name	Busy	Op	S1 Vj	S2 Vk	RS Qj	RS Qk	Dest
	Add1	No						
	Add2	No						
	Add3	No						
	Mult1	No						
	Mult2	No						

**Register result status:**

Clock	F0	F2	F4	F6	F8	F10	F12	...	F30
1				1					
Busy	No	No	No	Yes	No	No	No	No	No

# Tomasulo scheduling with speculation – Cycle 2

**Instruction status:**

Instruction		j	k	Issue	Exec Comp	Write Result	Commit	Busy	Addr.	Dest	
LD	F6	34+	R2	1				Load1	Yes	34+R2	1
LD	F2	45+	R3	2				Load2	Yes	45+R3	2
MULTD	F0	F2	F4					Load3	No		
SUBD	F8	F6	F2								
DIVD	F10	F0	F6								
ADD	F6	F8	F2								

**Reorder buffer:**

Entry	Busy	Instruction	State	Destination	Value
1	Yes	LD F6,34(R2)	Execute	F6	
2	Yes	LD F2,45(R3)	Issue	F2	

**Reservation Stations:**

Time	Name	Busy	Op	S1 Vj	S2 Vk	RS Qj	RS Qk	Dest
	Add1	No						
	Add2	No						
	Add3	No						
	Mult1	No						
	Mult2	No						

**Register result status:**

Clock	F0	F2	F4	F6	F8	F10	F12	...	F30
2		2		1					
ROB#									
Busy	No	Yes	No	Yes	No	No	No	No	No

# Tomasulo scheduling with speculation – Cycle 3

**Instruction status:**

Instruction		j	k	Issue	Exec Comp	Write Result	Commit	Busy	Addr.	Dest	
LD	F6	34+	R2	1	3			Load1	Yes	34+R2	1
LD	F2	45+	R3	2				Load2	Yes	45+R3	2
MULTD	F0	F2	F4	3				Load3	No		
SUBD	F8	F6	F2								
DIVD	F10	F0	F6								
ADD	F6	F8	F2								

**Reorder buffer:**

Entry	Busy	Instruction	State	Destination	Value
1	Yes	LD F6,34(R2)	Execute	F6	
2	Yes	LD F2,45(R3)	Execute	F2	
3	Yes	MULTD F0,F2,F4	Issue	F0	

**Reservation Stations:**

Time	Name	Busy	Op	S1 Vj	S2 Vk	RS Qj	RS Qk	Dest
	Add1	No						
	Add2	No						
	Add3	No						
	Mult1	Yes	MULTD		R(F4)	2		3
	Mult2	No						

**Register result status:**

Clock	F0	F2	F4	F6	F8	F10	F12	...	F30
3	3	2		1					
Busy	Yes	Yes	No	Yes	No	No	No	No	No

# Tomasulo scheduling with speculation – Cycle 4

**Instruction status:**

Instruction		j	k	Issue	Exec Comp	Write Result	Commit	Load1	Load2	Load3	Busy	Addr	Dest
LD	F6	34+	R2	1	3	4					No		
LD	F2	45+	R3	2							Yes	45+R3	2
MULTD	F0	F2	F4	3	4						No		
SUBD	F8	F6	F2	4									
DIVD	F10	F0	F6										
ADD	F6	F8	F2										

**Reorder buffer:**

Entry	Busy	Instruction	State	Destination	Value
1	Yes	LD F6,34(R2)	Write	F6	M[R2+34]
2	Yes	LD F2,45(R3)	Execute	F2	
3	Yes	MULTD F0,F2,F4	Issue	F0	
4	Yes	SUBD F8,F6,F2	Issue	F8	

**Reservation Stations:**

Time	Name	Busy	Op	S1 Vj	S2 Vk	RS Qj	RS Qk	Dest
	Add1	Yes	SUBD	M[R2+34]			2	4
	Add2	No						
	Add3	No						
	Mult1	Yes	MULTD		R(F4)	2		3
	Mult2	No						

**Register result status:**

Clock	F0	F2	F4	F6	F8	F10	F12	...	F30
4	3	2		1	4				
Busy	Yes	Yes	No	Yes	Yes	No	No	No	No

# Tomasulo scheduling with speculation – Cycle 5

## Instruction status:

Instruction		j	k	Issue	Exec Comp	Write Result	Commit	Load1	Load2	Load3	Busy	Addr	Dest
LD	F6	34+	R2	1	3	4	5	Load1	No	No	No		
LD	F2	45+	R3	2	4	5		Load2	No	No	No		
MULTD	F0	F2	F4	3				Load3	No	No	No		
SUBD	F8	F6	F2	4									
DIVD	F10	F0	F6	5									
ADD	F6	F8	F2										

## Reorder buffer:

Entry	Busy	Instruction	State	Destination	Value
1	No	LD F6,34(R2)	Commit	F6	M[R2+34]
2	Yes	LD F2,45(R3)	Write	F2	M[R3+45]
3	Yes	MULTD F0,F2,F4	Issue	F0	
4	Yes	SUBD F8,F6,F2	Issue	F8	
5	Yes	DIVD F10,F0,F6	Issue	F10	

## Reservation Stations:

Time	Name	Busy	Op	S1 Vj	S2 Vk	RS Qj	RS Qk	Dest
	Add1	Yes	SUBD	M[R2+34]	M[R3+45]			4
	Add2	No						
	Add3	No						
	Mult1	Yes	MULTD	M[R3+45]	R(F4)			3
	Mult2	Yes	DIVD		R(F6)	3		5

## Register result status:

Clock	F0	F2	F4	F6	F8	F10	F12	...	F30
5	3	2			4	5			
ROB#	3	2			4	5			
Busy	Yes	Yes	No	No	Yes	Yes	No	No	No

# Tomasulo scheduling with speculation – Cycle 6

## Instruction status:

Instruction		j	k	Issue	Exec Comp	Write Result	Commit		Busy	Addr	Dest
LD	F6	34+	R2	1	3	4	5	Load1	No		
LD	F2	45+	R3	2	4	5	6	Load2	No		
MULTD	F0	F2	F4	3				Load3	No		
SUBD	F8	F6	F2	4							
DIVD	F10	F0	F6	5							
ADD	F6	F8	F2	6							

## Reorder buffer:

Entry	Busy	Instruction	State	Destination	Value
1	No	LD F6,34(R2)	Commit	F6	M[R2+34]
2	No	LD F2,45(R3)	Commit	F2	M[R3+45]
3	Yes	MULTD F0,F2,F4	Execute	F0	
4	Yes	SUBD F8,F6,F2	Execute	F8	
5	Yes	DIVD F10,F0,F6	Issue	F10	
6	Yes	ADD F6,F8,F2	Issue	F6	

## Reservation Stations:

Time	Name	Busy	Op	S1 Vj	S2 Vk	RS Qj	RS Qk	Dest
2	Add2	Yes	SUBD	M[R2+34]	M[R3+45]			4
	Add3	Yes	ADD		R(F2)	4		6
10	Mult1	Yes	MULTD	M[R3+45]	R(F4)			3
	Mult2	Yes	DIVD		R(F6)	3		5

## Register result status:

Clock	F0	F2	F4	F6	F8	F10	F12	...	F30
6	3			6	4	5			
Busy	Yes	No	No	Yes	Yes	Yes	No	No	No



# Tomasulo scheduling with speculation – Cycle 7

## Instruction status:

Instruction		j	k	Issue	Exec Comp	Write Result	Commit		Busy	Addr	Dest
LD	F6	34+	R2	1	3	4	5	Load1	No		
LD	F2	45+	R3	2	4	5	6	Load2	No		
MULTD	F0	F2	F4	3				Load3	No		
SUBD	F8	F6	F2	4							
DIVD	F10	F0	F6	5							
ADD	F6	F8	F2	6							

## Reorder buffer:

Entry	Busy	Instruction	State	Destination	Value
1	No	LD F6,34(R2)	Commit	F6	M[R2+34]
2	No	LD F2,45(R3)	Commit	F2	M[R3+45]
3	Yes	MULTD F0,F2,F4	Execute	F0	
4	Yes	SUBD F8,F6,F2	Execute	F8	
5	Yes	DIVD F10,F0,F6	Issue	F10	
6	Yes	ADD F6,F8,F2	Issue	F6	

## Reservation Stations:

Time	Name	Busy	Op	S1 Vj	S2 Vk	RS Qj	RS Qk	Dest
1	Add1	Yes	SUBD	M[R2+34]	M[R3+45]			4
	Add2	Yes	ADD		R(F2)	4		6
	Add3	No						
9	Mult1	Yes	MULTD	M[R3+45]	R(F4)			3
	Mult2	Yes	DIVD		R(F6)	3		5

## Register result status:

Clock	F0	F2	F4	F6	F8	F10	F12	...	F30
7	3			6	4	5			
ROB#	3			6	4	5			
Busy	Yes	No	No	Yes	Yes	Yes	No	No	No

# Tomasulo scheduling with speculation – Cycle 8

## Instruction status:

Instruction		j	k	Issue	Exec Comp	Write Result	Commit		Busy	Addr	Dest
LD	F6	34+	R2	1	3	4	5	Load1	No		
LD	F2	45+	R3	2	4	5	6	Load2	No		
MULTD	F0	F2	F4	3				Load3	No		
SUBD	F8	F6	F2	4	8						
DIVD	F10	F0	F6	5							
ADD	F6	F8	F2	6							

## Reorder buffer:

Entry	Busy	Instruction	State	Destination	Value
1	No	LD F6,34(R2)	Commit	F6	M[R2+34]
2	No	LD F2,45(R3)	Commit	F2	M[R3+45]
3	Yes	MULTD F0,F2,F4	Execute	F0	
4	Yes	SUBD F8,F6,F2	Execute	F8	
5	Yes	DIVD F10,F0,F6	Issue	F10	
6	Yes	ADD F6,F8,F2	Issue	F6	

## Reservation Stations:

Time	Name	Busy	Op	S1 Vj	S2 Vk	RS Qj	RS Qk	Dest
0	Add1	Yes	SUBD	M[R2+34]	M[R3+45]			4
	Add2	Yes	ADD		R(F2)	4		6
	Add3	No						
8	Mult1	Yes	MULTD	M[R3+45]	R(F4)			3
	Mult2	Yes	DIVD		R(F6)	3		5

## Register result status:

Clock	F0	F2	F4	F6	F8	F10	F12	...	F30
8	3			6	4	5			
ROB#	3			6	4	5			
Busy	Yes	No	No	Yes	Yes	Yes	No	No	No

# Tomasulo scheduling with speculation – Cycle 9

## Instruction status:

Instruction		j	k	Issue	Exec Comp	Write Result	Commit		Busy	Addr	Dest
LD	F6	34+	R2	1	3	4	5	Load1	No		
LD	F2	45+	R3	2	4	5	6	Load2	No		
MULTD	F0	F2	F4	3				Load3	No		
SUBD	F8	F6	F2	4	8	9					
DIVD	F10	F0	F6	5							
ADD	F6	F8	F2	6							

## Reorder buffer:

Entry	Busy	Instruction	State	Destination	Value
1	No	LD F6,34(R2)	Commit	F6	M[R2+34]
2	No	LD F2,45(R3)	Commit	F2	M[R3+45]
3	Yes	MULTD F0,F2,F4	Execute	F0	
4	Yes	SUBD F8,F6,F2	Write	F8	M-M
5	Yes	DIVD F10,F0,F6	Issue	F10	
6	Yes	ADD F6,F8,F2	Issue	F6	

## Reservation Stations:

Time	Name	Busy	Op	S1 Vj	S2 Vk	RS Qj	RS Qk	Dest
	Add1	No						4
	Add2	Yes	ADD	M-M	R(F2)	4		6
	Add3	No						
7	Mult1	Yes	MULTD	M[R3+45]	R(F4)			3
	Mult2	Yes	DIVD		R(F6)	3		5

## Register result status:

Clock	ROB#	F0	F2	F4	F6	F8	F10	F12	...	F30
9	9	3			6	4	5			
	Busy	Yes	No	No	Yes	Yes	Yes	No	No	No

# Tomasulo scheduling with speculation – Cycle 10

## Instruction status:

Instruction		j	k	Issue	Exec Comp	Write Result	Commit		Busy	Addr	Dest
LD	F6	34+	R2	1	3	4	5	Load1	No		
LD	F2	45+	R3	2	4	5	6	Load2	No		
MULTD	F0	F2	F4	3				Load3	No		
SUBD	F8	F6	F2	4	8	9					
DIVD	F10	F0	F6	5							
ADD	F6	F8	F2	6							

## Reorder buffer:

Entry	Busy	Instruction	State	Destination	Value
1	No	LD F6,34(R2)	Commit	F6	M[R2+34]
2	No	LD F2,45(R3)	Commit	F2	M[R3+45]
3	Yes	MULTD F0,F2,F4	Execute	F0	
4	Yes	SUBD F8,F6,F2	Write	F8	M-M
5	Yes	DIVD F10,F0,F6	Issue	F10	
6	Yes	ADD F6,F8,F2	Execute	F6	

## Reservation Stations:

Time	Name	Busy	Op	S1 Vj	S2 Vk	RS Qj	RS Qk	Dest
	Add1	No						
2	Add2	Yes	ADD	M-M	R(F2)	4		6
	Add3	No						
6	Mult1	Yes	MULTD	M[R3+45]	R(F4)			3
	Mult2	Yes	DIVD		R(F6)	3		5

## Register result status:

Clock	ROB#	F0	F2	F4	F6	F8	F10	F12	...	F30
10	3				6	4	5			
	Busy	Yes	No	No	Yes	Yes	Yes	No	No	No

# Tomasulo scheduling with speculation – Cycle 11

Instruction status:

Instruction		j	k	Issue	Exec Comp	Write Result	Commit	Busy	Addr	Dest
LD	F6	34+	R2	1	3	4	5	Load1	No	
LD	F2	45+	R3	2	4	5	6	Load2	No	
MULTD	F0	F2	F4	3				Load3	No	
SUBD	F8	F6	F2	4	8	9				
DIVD	F10	F0	F6	5						
ADD	F6	F8	F2	6						

Reorder buffer:

Entry	Busy	Instruction	State	Destination	Value
1	No	LD F6,34(R2)	Commit	F6	M[R2+34]
2	No	LD F2,45(R3)	Commit	F2	M[R3+45]
3	Yes	MULTD F0,F2,F4	Execute	F0	
4	Yes	SUBD F8,F6,F2	Write	F8	M-M
5	Yes	DIVD F10,F0,F6	Issue	F10	
6	Yes	ADD F6,F8,F2	Execute	F6	

Reservation Stations:

Time	Name	Busy	Op	S1 Vj	S2 Vk	RS Qj	RS Qk	Dest
	Add1	No						
1	Add2	Yes	ADD	M-M	R(F2)	4		6
	Add3	No						
5	Mult1	Yes	MULTD	M[R3+45]	R(F4)			3
	Mult2	Yes	DIVD		R(F6)	3		5

Register result status:

Clock	ROB#	F0	F2	F4	F6	F8	F10	F12	...	F30
11	3	6			4	5				
	Busy	Yes	No	No	Yes	Yes	Yes	No	No	No

# Tomasulo scheduling with speculation – Cycle 12

Execution status:

Instruction	j	k	Issue	Exec Comp	Write Result	Commit	Load1	Load2	Load3	Busy	Addr	Dest
LD	F6	34+	R2	1	3	4	5			No		
LD	F2	45+	R3	2	4	5	6			No		
MULTD	F0	F2	F4	3						No		
SUBD	F8	F6	F2	4	8	9						
DIVD	F10	F0	F6	5								
ADD	F6	F8	F2	6	12							

Order buffer:

Entry	Busy	Instruction	State	Destination	Value
1	No	LD F6,34(R2)	Commit	F6	M[R2+34]
2	No	LD F2,45(R3)	Commit	F2	M[R3+45]
3	Yes	MULTD F0,F2,F4	Execute	F0	
4	Yes	SUBD F8,F6,F2	Write	F8	M-M
5	Yes	DIVD F10,F0,F6	Issue	F10	
6	Yes	ADD F6,F8,F2	Execute	F6	

Reservation Stations:

Time	Name	Busy	Op	S1 Vj	S2 Vk	RS Qj	RS Qk	Dest
	Add1	No						
0	Add2	Yes	ADD	M-M	R(F2)	4		6
	Add3	No						
4	Mult1	Yes	MULTD	M[R3+45]	R(F4)			3
	Mult2	Yes	DIVD		R(F6)	3		5

Register result status:

Clock	F0	F2	F4	F6	F8	F10	F12	...	F30
12	3			6	4	5			
ROB#	Yes	No	No	Yes	Yes	Yes	No	No	No
Busy									

# Tomasulo scheduling with speculation – Cycle 13

## Instruction status:

Instruction		j	k	Issue	Exec Comp	Write Result	Commit		Busy	Address
LD	F6	34+	R2	1	3	4	5	Load1	No	
LD	F2	45+	R3	2	4	5	6	Load2	No	
MULTD	F0	F2	F4	3				Load3	No	
SUBD	F8	F6	F2	4	8	9				
DIVD	F10	F0	F6	5						
ADD	F6	F8	F2	6	12	13				

## Reorder buffer:

Entry	Busy	Instruction	State	Destination	Value
1	No	LD F6,34(R2)	Commit	F6	M[R2+34]
2	No	LD F2,45(R3)	Commit	F2	M[R3+45]
3	Yes	MULTD F0,F2,F4	Execute	F0	
4	Yes	SUBD F8,F6,F2	Write	F8	M-M
5	Yes	DIVD F10,F0,F6	Issue	F10	
6	Yes	ADD F6,F8,F2	Write	F6	M-M+M

## Reservation Stations:

Time	Name	Busy	Op	S1 Vj	S2 Vk	RS Qj	RS Qk	Dest
	Add1	No						
	Add2	No						
	Add3	No						
3	Mult1	Yes	MULTD	M[R3+45]	R(F4)			3
	Mult2	Yes	DIVD		R(F6)	3		5

## Register result status:

Clock	F0	F2	F4	F6	F8	F10	F12	...	F30
13	3			6	4	5			
ROB#	3			6	4	5			
Busy	Yes	No	No	Yes	Yes	Yes	No	No	No

# Tomasulo scheduling with speculation – Cycle 14

## Instruction status:

Instruction		j	k	Issue	Exec Comp	Write Result	Commit		Busy	Address
LD	F6	34+	R2	1	3	4	5	Load1	No	
LD	F2	45+	R3	2	4	5	6	Load2	No	
MULTD	F0	F2	F4	3				Load3	No	
SUBD	F8	F6	F2	4	8	9				
DIVD	F10	F0	F6	5						
ADD	F6	F8	F2	6	12	13				

## Reorder buffer:

Entry	Busy	Instruction	State	Destination	Value
1	No	LD F6,34(R2)	Commit	F6	M[R2+34]
2	No	LD F2,45(R3)	Commit	F2	M[R3+45]
3	Yes	MULTD F0,F2,F4	Execute	F0	
4	Yes	SUBD F8,F6,F2	Write	F8	M-M
5	Yes	DIVD F10,F0,F6	Issue	F10	
6	Yes	ADD F6,F8,F2	Write	F6	M-M+M

## Reservation Stations:

Time	Name	Busy	Op	S1 Vj	S2 Vk	RS Qj	RS Qk	Dest
	Add1	No						
	Add2	No						
	Add3	No						
2	Mult1	Yes	MULTD	M[R3+45]	R(F4)			3
	Mult2	Yes	DIVD		R(F6)	3		5

## Register result status:

Clock	F0	F2	F4	F6	F8	F10	F12	...	F30
14	3			6	4	5			
Busy	Yes	No	No	Yes	Yes	Yes	No	No	No



# Tomasulo scheduling with speculation – Cycle 15

**Instruction status:**

Instruction		j	k	Issue	Exec Comp	Write Result	Commit		Busy	Address
LD	F6	34+	R2	1	3	4	5	Load1	No	
LD	F2	45+	R3	2	4	5	6	Load2	No	
MULTD	F0	F2	F4	3				Load3	No	
SUBD	F8	F6	F2	4	8	9				
DIVD	F10	F0	F6	5						
ADD	F6	F8	F2	6	12	13				

**Reorder buffer:**

Entry	Busy	Instruction	State	Destination	Value
1	No	LD F6,34(R2)	Commit	F6	M[R2+34]
2	No	LD F2,45(R3)	Commit	F2	M[R3+45]
3	Yes	MULTD F0,F2,F4	Execute	F0	
4	Yes	SUBD F8,F6,F2	Write	F8	M-M
5	Yes	DIVD F10,F0,F6	Issue	F10	
6	Yes	ADD F6,F8,F2	Write	F6	M-M+M

**Reservation Stations:**

Time	Name	Busy	Op	S1 Vj	S2 Vk	RS Qj	RS Qk	Dest
	Add1	No						
	Add2	No						
	Add3	No						
1	Mult1	Yes	MULTD	M[R3+45]	R(F4)			3
	Mult2	Yes	DIVD		R(F6)	3		5

**Register result status:**

Clock	F0	F2	F4	F6	F8	F10	F12	...	F30
15	3			6	4	5			
ROB#	3			6	4	5			
Busy	Yes	No	No	Yes	Yes	Yes	No	No	No

# Tomasulo scheduling with speculation – Cycle 16

## Instruction status:

Instruction		j	k	Issue	Exec Comp	Write Result	Commit		Busy	Address
LD	F6	34+	R2	1	3	4	5	Load1	No	
LD	F2	45+	R3	2	4	5	6	Load2	No	
MULTD	F0	F2	F4	3	16			Load3	No	
SUBD	F8	F6	F2	4	8	9				
DIVD	F10	F0	F6	5						
ADD	F6	F8	F2	6	12	13				

## Reorder buffer:

Entry	Busy	Instruction	State	Destination	Value
1	No	LD F6,34(R2)	Commit	F6	M[R2+34]
2	No	LD F2,45(R3)	Commit	F2	M[R3+45]
3	Yes	MULTD F0,F2,F4	Execute	F0	
4	Yes	SUBD F8,F6,F2	Write	F8	M-M
5	Yes	DIVD F10,F0,F6	Issue	F10	
6	Yes	ADD F6,F8,F2	Write	F6	M-M+M

## Reservation Stations:

Time	Name	Busy	Op	S1 Vj	S2 Vk	RS Qj	RS Qk	Dest
	Add1	No						
	Add2	No						
	Add3	No						
0	Mult1	Yes	MULTD	M[R3+45]	R(F4)			3
	Mult2	Yes	DIVD		R(F6)	3		5

## Register result status:

Clock	F0	F2	F4	F6	F8	F10	F12	...	F30
16	3			6	4	5			
ROB#	3			6	4	5			
Busy	Yes	No	No	Yes	Yes	Yes	No	No	No

# Tomasulo scheduling with speculation – Cycle 17

**Instruction status:**

Instruction		j	k	Issue	Exec Comp	Write Result	Commit		Busy	Address
LD	F6	34+	R2	1	3	4	5	Load1	No	
LD	F2	45+	R3	2	4	5	6	Load2	No	
MULTD	F0	F2	F4	3	16	17		Load3	No	
SUBD	F8	F6	F2	4	8	9				
DIVD	F10	F0	F6	5						
ADD	F6	F8	F2	6	12	13				

**Reorder buffer:**

Entry	Busy	Instruction	State	Destination	Value
1	No	LD F6,34(R2)	Commit	F6	M[R2+34]
2	No	LD F2,45(R3)	Commit	F2	M[R3+45]
3	Yes	MULTD F0,F2,F4	Write	F0	M*F4
4	Yes	SUBD F8,F6,F2	Write	F8	M-M
5	Yes	DIVD F10,F0,F6	Issue	F10	
6	Yes	ADD F6,F8,F2	Write	F6	M-M+M

**Reservation Stations:**

Time	Name	Busy	Op	S1 Vj	S2 Vk	RS Qj	RS Qk	Dest
	Add1	No						
	Add2	No						
	Add3	No						
	Mult1	No						
	Mult2	Yes	DIVD	M*F4	R(F6)			5

**Register result status:**

Clock	F0	F2	F4	F6	F8	F10	F12	...	F30
17	3			6	4	5			
ROB#	3			6	4	5			
Busy	Yes	No	No	Yes	Yes	Yes	No	No	No

# Tomasulo scheduling with speculation – Cycle 18

**Instruction status:**

Instruction		j	k	Issue	Exec Comp	Write Result	Commit		Busy	Address
LD	F6	34+	R2	1	3	4	5	Load1	No	
LD	F2	45+	R3	2	4	5	6	Load2	No	
MULTD	F0	F2	F4	3	16	17	18	Load3	No	
SUBD	F8	F6	F2	4	8	9				
DIVD	F10	F0	F6	5						
ADD	F6	F8	F2	6	12	13				

**Reorder buffer:**

Entry	Busy	Instruction	State	Destination	Value
1	No	LD F6,34(R2)	Commit	F6	M[R2+34]
2	No	LD F2,45(R3)	Commit	F2	M[R3+45]
3	No	MULTD F0,F2,F4	Commit	F0	M*F4
4	Yes	SUBD F8,F6,F2	Write	F8	M-M
5	Yes	DIVD F10,F0,F6	Execute	F10	
6	Yes	ADD F6,F8,F2	Write	F6	M-M+M

**Reservation Stations:**

Time	Name	Busy	Op	S1 Vj	S2 Vk	RS Qj	RS Qk	Dest
	Add1	No						
	Add2	No						
	Add3	No						
40	Mult1	No						
	Mult2	Yes	DIVD	M*F4	R(F6)			5

**Register result status:**

Clock	F0	F2	F4	F6	F8	F10	F12	...	F30
18				6	4	5			
ROB#				6	4	5			
Busy	No	No	No	Yes	Yes	Yes	No	No	No

# Tomasulo scheduling with speculation – Cycle 19

## Instruction status:

Instruction		j	k	Issue	Exec Comp	Write Result	Commit	Busy	Address
LD	F6	34+	R2	1	3	4	5	Load1	No
LD	F2	45+	R3	2	4	5	6	Load2	No
MULTD	F0	F2	F4	3	16	17	18	Load3	No
SUBD	F8	F6	F2	4	8	9	19		
DIVD	F10	F0	F6	5					
ADD	F6	F8	F2	6	12	13			

## Reorder buffer:

Entry	Busy	Instruction	State	Destination	Value
1	No	LD F6,34(R2)	Commit	F6	M[R2+34]
2	No	LD F2,45(R3)	Commit	F2	M[R3+45]
3	No	MULTD F0,F2,F4	Commit	F0	M*F4
4	No	SUBD F8,F6,F2	Commit	F8	M-M
5	Yes	DIVD F10,F0,F6	Execute	F10	
6	Yes	ADD F6,F8,F2	Write	F6	M-M+M

## Reservation Stations:

Time	Name	Busy	Op	S1 Vj	S2 Vk	RS Qj	RS Qk	Dest
	Add1	No						
	Add2	No						
	Add3	No						
39	Mult1	No						
	Mult2	Yes	DIVD	M*F4	R(F6)			5

## Register result status:

Clock	F0	F2	F4	F6	F8	F10	F12	...	F30
19				6		5			
ROB#				6		5			
Busy	No	No	No	Yes	No	Yes	No	No	No

# Tomasulo scheduling with speculation – Cycle 20

## Instruction status:

Instruction		j	k	Issue	Exec Comp	Write Result	Commit		Busy	Address
LD	F6	34+	R2	1	3	4	5	Load1	No	
LD	F2	45+	R3	2	4	5	6	Load2	No	
MULTD	F0	F2	F4	3	16	17	18	Load3	No	
SUBD	F8	F6	F2	4	8	9	19			
DIVD	F10	F0	F6	5						
ADD	F6	F8	F2	6	12	13				

## Reorder buffer:

Entry	Busy	Instruction	State	Destination	Value
1	No	LD F6,34(R2)	Commit	F6	M[R2+34]
2	No	LD F2,45(R3)	Commit	F2	M[R3+45]
3	No	MULTD F0,F2,F4	Commit	F0	M*F4
4	No	SUBD F8,F6,F2	Commit	F8	M-M
5	Yes	DIVD F10,F0,F6	Execute	F10	
6	Yes	ADD F6,F8,F2	Write	F6	M-M+M

## Reservation Stations:

Time	Name	Busy	Op	S1 Vj	S2 Vk	RS Qj	RS Qk	Dest
	Add1	No						
	Add2	No						
	Add3	No						
38	Mult1	No						
	Mult2	Yes	DIVD	M*F4	R(F6)			5

## Register result status:

Clock	F0	F2	F4	F6	F8	F10	F12	...	F30
20				6		5			
ROB#				6		5			
Busy	No	No	No	Yes	No	Yes	No	No	No

# Tomasulo scheduling with speculation – Cycle 58

## Instruction status:

Instruction	j	k	Issue	Exec Comp	Write Result	Commit	Busy	Address
LD	F6	34+	R2	1	3	4	5	Load1
LD	F2	45+	R3	2	4	5	6	Load2
MULTD	F0	F2	F4	3	16	17	18	Load3
SUBD	F8	F6	F2	4	8	9	19	
DIVD	F10	F0	F6	5	58			
ADD	F6	F8	F2	6	12	13		

## Reorder buffer:

Entry	Busy	Instruction	State	Destination	Value
1	No	LD F6,34(R2)	Commit	F6	M[R2+34]
2	No	LD F2,45(R3)	Commit	F2	M[R3+45]
3	No	MULTD F0,F2,F4	Commit	F0	M*F4
4	No	SUBD F8,F6,F2	Commit	F8	M-M
5	Yes	DIVD F10,F0,F6	Execute	F10	
6	Yes	ADD F6,F8,F2	Write	F6	M-M+M

## Reservation Stations:

Time	Name	Busy	Op	S1 Vj	S2 Vk	RS Qj	RS Qk	Dest
	Add1	No						
	Add2	No						
	Add3	No						
0	Mult1	No						
	Mult2	Yes	DIVD	M*F4	R(F6)			5

## Register result status:

Clock	F0	F2	F4	F6	F8	F10	F12	...	F30
58				6		5			
ROB#									
Busy	No	No	No	Yes	No	Yes	No	No	No

# Tomasulo scheduling with speculation – Cycle 59

## Instruction status:

Instruction	j	k	Issue	Exec Comp	Write Result	Commit	Busy	Address
LD	F6	34+	R2	1	3	4	5	No
LD	F2	45+	R3	2	4	5	6	No
MULTD	F0	F2	F4	3	16	17	18	No
SUBD	F8	F6	F2	4	8	9	19	
DIVD	F10	F0	F6	5	58	59		
ADD	F6	F8	F2	6	12	13		

## Reorder buffer:

Entry	Busy	Instruction	State	Destination	Value
1	No	LD F6,34(R2)	Commit	F6	M[R2+34]
2	No	LD F2,45(R3)	Commit	F2	M[R3+45]
3	No	MULTD F0,F2,F4	Commit	F0	M*F4
4	No	SUBD F8,F6,F2	Commit	F8	M-M
5	Yes	DIVD F10,F0,F6	Write	F10	(M*F4)/M
6	Yes	ADD F6,F8,F2	Write	F6	M-M+M

## Reservation Stations:

Time	Name	Busy	Op	S1 Vj	S2 Vk	RS Qj	RS Qk	Dest
	Add1	No						
	Add2	No						
	Add3	No						
	0 Mult1	No						
	Mult2	No						

## Register result status:

Clock	F0	F2	F4	F6	F8	F10	F12	...	F30
59				6		5			
Busy	No	No	No	Yes	No	Yes	No	No	No



# Tomasulo scheduling with speculation – Cycle 60

**Instruction status:**

Instruction	j	k	Issue	Exec Comp	Write Result	Commit	Busy	Address
LD	F6	34+	R2	1	3	4	5	No
LD	F2	45+	R3	2	4	5	6	No
MULTD	F0	F2	F4	3	16	17	18	No
SUBD	F8	F6	F2	4	8	9	19	
DIVD	F10	F0	F6	5	58	59	60	
ADD	F6	F8	F2	6	12	13		

**Reorder buffer:**

Entry	Busy	Instruction	State	Destination	Value
1	No	LD F6,34(R2)	Commit	F6	M[R2+34]
2	No	LD F2,45(R3)	Commit	F2	M[R3+45]
3	No	MULTD F0,F2,F4	Commit	F0	M*F4
4	No	SUBD F8,F6,F2	Commit	F8	M-M
5	No	DIVD F10,F0,F6	Commit	F10	(M*F4)/M
6	Yes	ADD F6,F8,F2	Write	F6	M-M+M

**Reservation Stations:**

Time	Name	Busy	Op	S1 Vj	S2 Vk	RS Qj	RS Qk	Dest
	Add1	No						
	Add2	No						
	Add3	No						
	0 Mult1	No						
	Mult2	No						

**Register result status:**

Clock	F0	F2	F4	F6	F8	F10	F12	...	F30
60	No	No	No	Yes	No	No	No	No	No

# Tomasulo scheduling with speculation – Cycle 61

**Instruction status:**

Instruction	j	k	Issue	Exec Comp	Write Result	Commit	Busy	Address
LD	F6	34+	R2	1	3	4	5	No
LD	F2	45+	R3	2	4	5	6	No
MULTD	F0	F2	F4	3	16	17	18	No
SUBD	F8	F6	F2	4	8	9	19	No
DIVD	F10	F0	F6	5	58	59	60	No
ADD	F6	F8	F2	6	12	13	61	No

**Reorder buffer:**

Entry	Busy	Instruction	State	Destination	Value
1	No	LD F6,34(R2)	Commit	F6	M[R2+34]
2	No	LD F2,45(R3)	Commit	F2	M[R3+45]
3	No	MULTD F0,F2,F4	Commit	F0	M*F4
4	No	SUBD F8,F6,F2	Commit	F8	M-M
5	No	DIVD F10,F0,F6	Commit	F10	(M*F4)/M
6	No	ADD F6,F8,F2	Commit	F6	M-M+M

**Reservation Stations:**

Time	Name	Busy	Op	S1 Vj	S2 Vk	RS Qj	RS Qk	Dest
	Add1	No						
	Add2	No						
	Add3	No						
	0 Mult1	No						
	Mult2	No						

**Register result status:**

Clock	F0	F2	F4	F6	F8	F10	F12	...	F30
61	No	No	No	No	No	No	No	No	No

## Extracting more ILP

- ▶ Multiple instructions issued per cycle
  - ▶ Natural parallelism in loops
  - ▶ Increased hardware complexity
    - ▶ More ports to register files, memory, other resources
    - ▶ Branch predictors, potentially for multiple branches simultaneously
    - ▶ Complex issue logic and control logic
- ▶ Speculation
  - ▶ Look for parallelism beyond branches
  - ▶ Need easy roll-back – ROB
  - ▶ In-order commit limits performance
  - ▶ Combined with multiple-issue regains performance loss