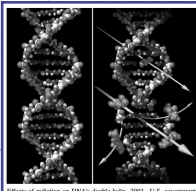


Presentation for use with the textbook, *Algorithm Design and Applications*, by M. T. Goodrich and R. Tamassia, Wiley, 2015

Dynamic Programming

Principle of Optimality: From any **point** on an optimal sequence of choices, the remaining sequence is optimal for the corresponding problem initiated at that **point**



Effects of radiation on DNA's double helix, 2003. U.S. government image. NASA-MDSC.

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Application: DNA Sequence Alignment

- ◆ DNA sequences can be viewed as strings of **A**, **C**, **G**, and **T** characters, which represent nucleotides.
- ◆ Finding the similarities between two DNA sequences is an important computation performed in bioinformatics.
 - For instance, when comparing the DNA of different organisms, such alignments can highlight the locations where those organisms have identical DNA patterns.

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Application: DNA Sequence Alignment

- ◆ Finding the best alignment between two DNA strings involves minimizing the number of changes to convert one string to the other.

```

X: ACCGGTCGAGTGCGCGGAAGCCGGCCGAA
   ||| ||| ||| ||| ||| ||| ||| |||
G TC GT CG G AAGCCGGCCGAA
GTCGT CGGAA GCCG GC C G AA
||||| ||| ||| ||| ||| ||| |||
Y: GTCGTTGGGAATGCCGTGCTCTGTAA

```

Figure 12.1: Two DNA sequences, X and Y, and their alignment in terms of a longest subsequence, GTCGTCGGAAGCCGGCCGAA, that is common to these two strings.

- ◆ A brute-force search would take exponential time, but we can do much better using **dynamic programming**.

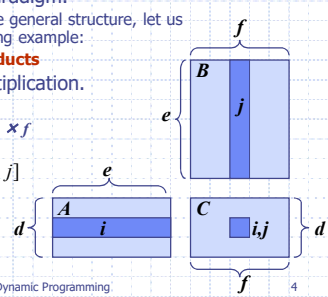
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Warm-up: Matrix Chain-Products

- ◆ **Dynamic Programming** is a general algorithm design paradigm.
 - Rather than give the general structure, let us first give a motivating example:
- **Matrix Chain-Products**
- ◆ Review: Matrix Multiplication.
 - $C = A * B$
 - A is $d \times e$ and B is $e \times f$

$$C[i, j] = \sum_{k=0}^{e-1} A[i, k] * B[k, j]$$

■ $O(def)$ time



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Matrix Chain-Products

- ◆ **Matrix Chain-Product:**
 - Compute $A = A_0 * A_1 * \dots * A_{n-1}$
 - A_i is $d_i \times d_{i+1}$
 - Problem: How to parenthesize?
- ◆ Example
 - B is 3×100
 - C is 100×5
 - D is 5×5
 - $(B * C) * D$ takes $1500 + 75 = 1575$ ops
 - $B * (C * D)$ takes $1500 + 2500 = 4000$ ops

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An Enumeration Approach

- ◆ **Matrix Chain-Product Alg.:**
 - Try all possible ways to parenthesize $A = A_0 * A_1 * \dots * A_{n-1}$
 - Calculate number of ops for each one
 - Pick the one that is best
- ◆ Running time:
 - The number of paranthesizations is equal to the number of binary trees with n nodes
 - This is **exponential**!
 - It is called the Catalan number, and it is almost 4^n .
 - This is a terrible algorithm!



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A Greedy Approach



- ◆ Idea #1: repeatedly select the product that uses (up) the most operations.
- ◆ Counter-example:
 - A is 10×5
 - B is 5×10
 - C is 10×5
 - D is 5×10
 - Greedy idea #1 gives $(A*B)*(C*D)$, which takes $500+1000+500 = 2000$ ops
 - $A*((B*C)*D)$ takes $500+250+250 = 1000$ ops

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Another Greedy Approach



- ◆ Idea #2: repeatedly select the product that uses the fewest operations.
- ◆ Counter-example:
 - A is 101×11
 - B is 11×9
 - C is 9×100
 - D is 100×99
 - Greedy idea #2 gives $A*((B*C)*D)$, which takes $109989+9900+108900=228789$ ops
 - $(A*B)*(C*D)$ takes $9999+89991+89100=189090$ ops
- ◆ The greedy approach is not giving us the optimal value.

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A "Recursive" Approach



- ◆ Define **subproblems**:
 - Find the best parenthesization of $A_0 * A_{i+1} * \dots * A_j$.
 - Let N_{ij} denote the number of operations done by this subproblem.
 - The optimal solution for the whole problem is $N_{0,n-1}$.
- ◆ **Subproblem optimality**: The optimal solution can be defined in terms of optimal subproblems
 - There has to be a final multiplication (root of the expression tree) for the optimal solution.
 - Say, the final multiply is at index i : $(A_0 * \dots * A_i) * (A_{i+1} * \dots * A_{n-1})$.
 - Then the optimal solution $N_{0,n-1}$ is the sum of two optimal subproblems, $N_{0,i}$ and $N_{i+1,n-1}$, plus the time for the last multiply.
 - If the global optimum did not have these optimal subproblems, we could define an even better "optimal" solution.

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A Characterizing Equation



- ◆ The global optimal has to be defined in terms of optimal subproblems, depending on where the final multiply is at.
- ◆ Let us consider all possible places for that final multiply:
 - Recall that A_i is a $d_i \times d_{i+1}$ dimensional matrix.
 - So, a characterizing equation for $N_{i,j}$ is the following:

$$N_{i,j} = \min_{i \leq k < j} \{N_{i,k} + N_{k+1,j} + d_i d_{k+1} d_{j+1}\}$$

- ◆ Note that subproblems are not independent--the **subproblems overlap**.

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A Dynamic Programming Algorithm



- ◆ Since **subproblems overlap**, we don't use recursion.
- ◆ Instead, we construct optimal subproblems "bottom-up."
- ◆ N_{ij} 's are easy, so start with them
- ◆ Then do length 2, 3, ... subproblems, and so on.
- ◆ The running time is $O(n^3)$

Algorithm matrixChain(S):

Input: sequence S of n matrices to be multiplied

Output: number of operations in an optimal parenthesization of S

for $i \leftarrow 1$ to $n-1$ do

$N_{ii} \leftarrow 0$

for $b \leftarrow 1$ to $n-1$ do

for $i \leftarrow 0$ to $n-b-1$ do

$j \leftarrow i+b$

$N_{ij} \leftarrow +\infty$

for $k \leftarrow i$ to $j-1$ do

$N_{ij} \leftarrow \min\{N_{ij}, N_{ik} + N_{k+1,j} + d_i d_{k+1} d_{j+1}\}$

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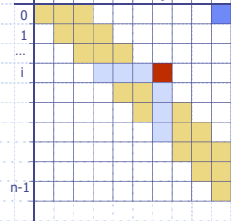
A Dynamic Programming Algorithm Visualization



- ◆ The bottom-up construction fills in the N array by diagonals
- ◆ N_{ij} gets values from previous entries in i -th row and j -th column
- ◆ Filling in each entry in the N table takes $O(n)$ time.
- ◆ Total run time: $O(n^3)$
- ◆ Getting actual parenthesization can be done by remembering "k" for each N entry

$$N_{i,j} = \min_{i \leq k < j} \{N_{i,k} + N_{k+1,j} + d_i d_{k+1} d_{j+1}\}$$

answer



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Dynamic Programming

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The General Dynamic Programming Technique



- ◆ Applies to a problem that at first seems to require a lot of time (possibly exponential), provided we have:
 - **Simple subproblems:** the subproblems can be defined in terms of a few variables, such as j , k , l , m , and so on.
 - **Subproblem optimality:** the global optimum value can be defined in terms of optimal subproblems
 - **Subproblem overlap:** the subproblems are not independent, but instead they overlap (hence, should be constructed bottom-up).