<u>Lab 3</u>

CS-335a

Fall 2012 Computer Science Department

Manolis Surligas surligas@csd.uoc.gr

<u>Summary</u>

- Correlation and dependence
- Guidelines for performing network experiments
- Setup of long running experiments
- Data parsing
- Plot parsed data

$$R_{yx}(m) = \frac{1}{N} \sum_{n=1}^{N-m+1} y(n) x(n+m-1) \qquad m=1,2,...,N+1$$

- Assume that we have two data sets X, Y
- The cross-correlation refers to the amount of the statistical relation between X and Y
- In other words: Describes the dependence of the values of X from Y and vice versa
- If X and Y are independent, the cross-correlation is equals 0 (assuming that they have zero mean)

• If
$$x(t) == y(t)$$
 then R_{xx} is the auto-correlation

- Matlab provides a built-in function for the correlation
 - c = xcorr(A) is the auto-correlation of vector A
 - c = xcorr(A, B) is the cross-correlation of A and B
- The return value c is a vector containing the values of the auto or cross-correlation with length(c) = 2*m-1
- So R_{xv}(0) is the middle of the vector c
- When we plot the correlation it is very useful to use the 'coeff' parameter that normalizes all the values of c so the Rxx(0) = 0
 - c = xcorr(A, B, 'coeff')

Lets see some examples!

```
\times = randn(100, 1);
 1 -
 2 % Put whatever dependency
3 % how correlation changes
       % Put whatever dependency of x you want and see
 4 -
     y = 3^{*} \times;
 5 -
     z = 4 + \times .^{3};
 6 - c1 = xcorr(x, y, 'coeff');
 7 -
     c2 = xcorr(x, z, 'coeff');
8 -
     figure(1);
9 -
    x_axis = -99:99;
    plot(x_axis, c1, x_axis, c2, 'r');
10 -
    legend('y = 3*\times', 'z = 4 + \times^3');
11 -
12
```

Lets see some examples!

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```

And the result...



- As expected the y values are fully dependent of x
- z is also dependent on x but in a bit smaller amount
- Notice how helpful the option 'coeff' is. It allows us to compare easily to different correlations
- In most cases we care about the value of the correlation at the R_{xv}(0)
- Lets now see what happens if the two data sets are 'independent'



Network Measurements



Guidelines for performing network experiments

- Before you start with your network measurements, you should take into consideration many parameters
- In which network you will perform them?
 - If you want to find the response time of several servers you may choose a low loaded network with high bandwidth
 - If you want to find out the most popular website of the month you may choose a very big network with many users (eg university)
- Do you have the appropriate privileges?
 - Many networks nodes do not have available network monitor tools for non root accounts

Guidelines for performing network experiments

- For how long should your experiment run?
 - Searching for the mean daily data traffic, means that you have to run your measurements for several days, in order to decrease the statistical error
 - Finding the maximum throughput of a link should not take more than a day
- In which hour should perform your experiments?
 - A web-server response time may be affected, by the hour. During the night may be less. Take also into account and time differences with other countries

Guidelines for performing network experiments

Can you find any other possible parameters?



Setup of long running experiments

- As we said before some network experiments can take days, months or even years!
- This is very painful, if all the commands should be executed by the hand
- Instead, we use some background Bash script or cron jobs
- Bash scripts may have a loop that sleeps for an amount of time and wakes up to perform a task (eg traceroute)
- These scripts may be executed with the nohup, so the user can close the terminal, even logout with the script still running

Setup of long running experiments

- Cron jobs is a way to run commands in specific times, even after a system reboot
- Cron provides a very powerful syntax
- Cron jobs is much more safer than loop-based scripts, in long running experiments
- For more info:
 - man cron
 - man nohup
 - http://tldp.org/LDP/abs/html/
 - http://www.corntab.com/pages/crontab-gui

<u>Data parsing</u>

- In network experiments, we use many times, several tools that produce text outputs (e.g ping, traceroute etc)
- Many of them, with the use of the right command line argument can produce a CSV (Comma Separated Values) output
- CSV is very easy to handle, especially in Matlab
- If the tool do not support CSV output, we right a script that parses the output and transform it, in a CSV format

<u>Data pasring</u>

- A parser can be written in every language
- Some languages make text parsing a piece of cake!
- Those languages provide very powerful string manipulation routines
- Can support also regular expressions, giving to the programmer more flexibility
- Some of these languages are
 - Perl
 - Python
 - Ruby
 - Bash

- Perl syntax is quite easy
- Perl has very powerful and fast string manipulation.
 Of-course supports regular expressions
- Has many built-in functions for lists, arrays and hashes
- Reads a file line by line with two lines of code!!
- Writing to file is also a piece of cake
- You do not need to become Perl guru to write a parse script. Just learn some basics on regular expressions

 Lets write a script that takes two command line arguments An input text file and an output

```
1 #!/usr/bin/perl -w
2
3 $file_to_parse = shift;
4 $output = shift;
Now open the files for reading and writing
6 open(INPUT, $file_to_parse) or die("Could not open input file");
7 open(OUTPUT, ">$output") or die("Could not open output file");
```

And read the input file, by printing each line



Chomp() just removes the trailing '\n'

- In order to run it you must have installed the Perl interpreter
- chmod the file, in order to be executable
 - chmod 755 parse.pl
- Run the script
 - ./parse.pl dig_output.txt dig_times.txt
- But our script until now does nothing... Lets do some real parsing!

- Take a careful look in the output of the dig tool
- We care only for the number that indicates response time of the DNS server in milliseconds
- All other text field should be skip
- So we change a little bit the while loop

```
while(<INPUT>){
 9
          my($lineString) = $ ;
10
11
          chomp($lineString);
12
13
  T
          if($lineString =~ m/;; Query time:/){
              @tokens = split(/ /, $lineString);
14
              print OUTPUT "$tokens[3] \n";
15
16
          }
17
```



- Line 13: Checks if the line contains the ;; Query time: string
- Line 14: Splits the line in the array tokens, putting an element after a space character is read
- Line 15: The fourth element of the array tokens is the response time, so print it at the output file
- Your dig output parse script is ready!!!

- This was an easy script
- More complex situations may occur, but the procedure remains the same
- More info at:
 - http://turtle.ee.ncku.edu.tw/docs/perl/manual/pod/perlr
 - http://www.perl.com/pub/2000/10/begperl1.html

Plot parsed data

1

- Put each value of the parse script in a seperate line of a file
- Using the *load* command of Matlab, put the values of the file in an array

```
\, \, K Load in two seperate arrays the response times of each dns server
```

```
2 - dns_0 = load('dig_parsed0.txt');
```

```
3 - dns_1 = load('dig_parsed1.txt');
```

 Then you can do, whatever you like with the loaded data. Eg compare their CDFs

```
5 - figure(1);
6 - hold all;
7 - [h0, stats0] = cdfplot(dns_0);
8 - [h1, stats1] = cdfplot(dns_1);
9 - legend('UoC DNS', 'Google DNS');
```