

# CS-240: Programming Assignment Phase 1

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# Project Concept

## The idea: loosely simulate greek elections

- **5 Parties** (*candidate lists*)
- **56 Districts**
  - Party *candidates* registered per district
  - Election *stations* per district
    - *Voters* registered per station
- Final formed *parliament* → **Elected candidates** from all parties

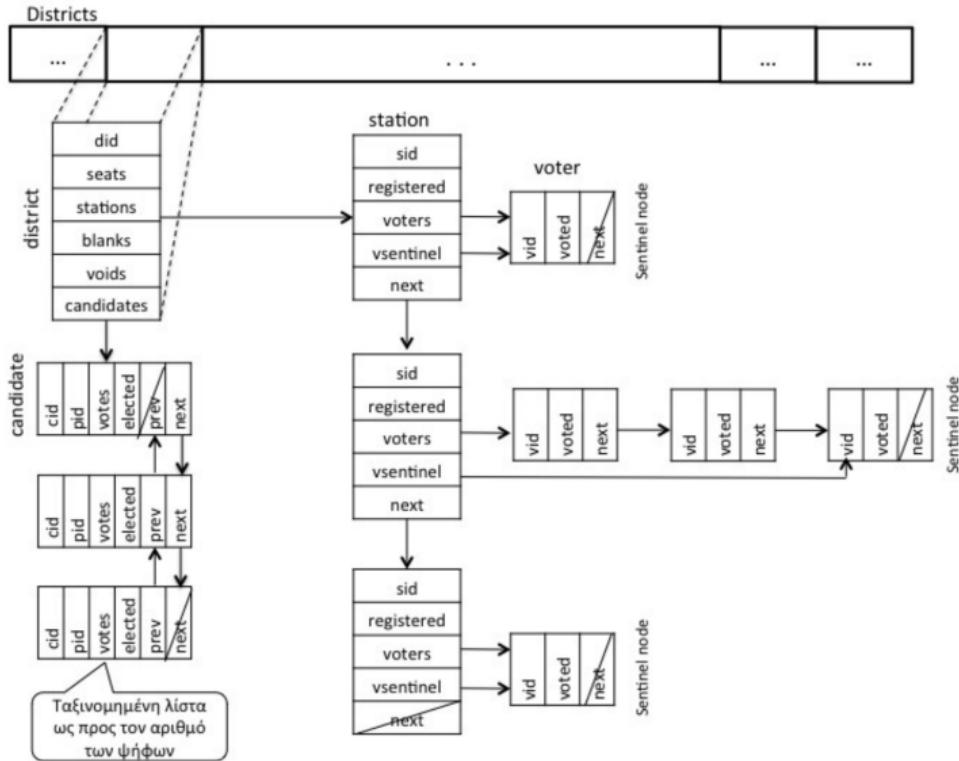
## How the project works:

- Input **testfile** *parameter*
- Testfile contains “*events*” → 1 per line
- Events → *Actions* on parties/districts/stations/voters/candidates

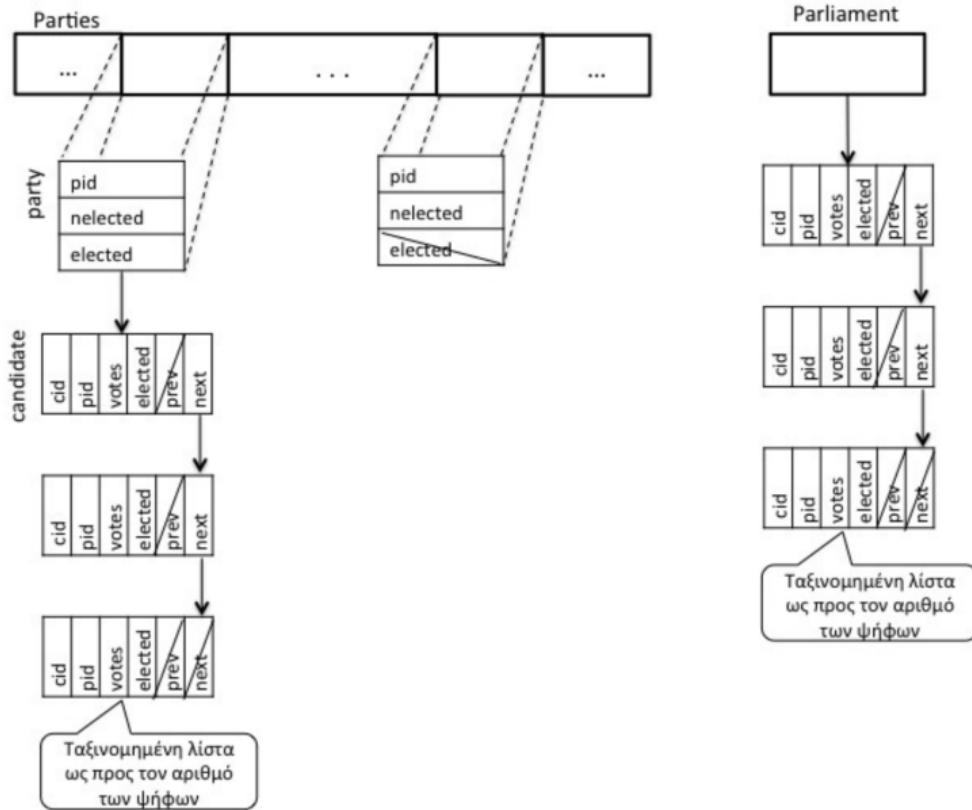
## Structures & Organization

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## Overview

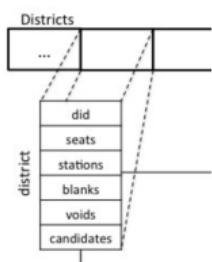


# Overview



# Districts

Stored in **global districts array**



## Fields:

**did** unique district ID

**seats** total seats to be distributed

**allotted** seats distributed **after first vote count** (event M)

**blanks** blank (i.e., no candidate selected) votes

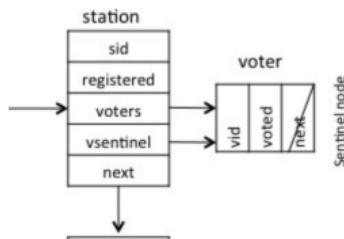
**voids** void (i.e., invalid) votes

**stations** unsorted, singly-linked list of district voting stations

**candidates** sorted ( $\downarrow$  votes), doubly-linked district candidate list

# Voting Stations

Stored in district **stations** list



## Fields:

**sid** unique station ID

**registered** total registered voters

**voters** unsorted, singly-linked registered voter list with sentinel node

**vsentinel** pointer to registered voter list sentinel node

**next** next station pointer

# Candidates

## Stored in district, party, and parliament lists

- Always sorted, based on decreasing vote count
- Doubly-linked in districts, singly-linked in parties, parliament → prev field unused

### Fields:

**cid** unique candidate ID  $\neq 0$  or  $1$  → reserved for blanks and voids

**pid** party ID, to which candidate belongs

**votes** total votes received, used for sorting

**elected** boolean (0 or 1) → was this candidate elected?

**prev** pointer to previous candidate in district only

**next** pointer to next candidate in district/party/parliament

### Both store singly-linked candidate lists

- Party → candidates belonging to the specific party
- Parliament → elected candidates from multiple parties

#### Party fields:

**pid** unique party ID

**selected** number of elected candidates  
from party

**selected** Party elected candidate list

#### Parliament fields:

**members** List of candidates elected to  
parliament

## Events

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## A - Announce Elections

### Initialize global structures

- **Integer** fields initialized to **-1**
- **Pointer** fields initialized to **NULL**

### Actions:

- Initialize **districts array** (56 uninitialized district structures)
- Initialize **parties array** (5 uninitialized parties)
- Initialize **parliament structure instance** (empty elected candidate list)

## D <did> <seats> - Create District

### Create a new election district

- Initialize with ID <did>, total seats <seats>
- Empty station, candidate lists
- Place in **first empty slot** of districts array
  - $O(1)$  time complexity
  - Requires **extra variables**

### Districts

did:5	did:12	did:3	did:-1	...
-----	-----	-----	D 7 5	-----
did:5	did:12	did:3	did:7	...

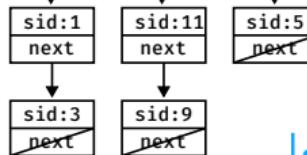
## S <sid> <did> - Create Station

### Create a new voting station

- Initialize a new station → 0 registered voters, empty voter list (**sentinel node only**)
- Find district with ID <did> in districts array
- Add a new station with ID <sid> to district **stations** list

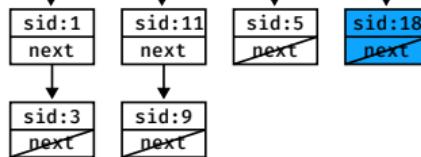
### Districts

did:5	did:12	did:3	did:7	...
stations	stations	stations	stations	



S 18 7

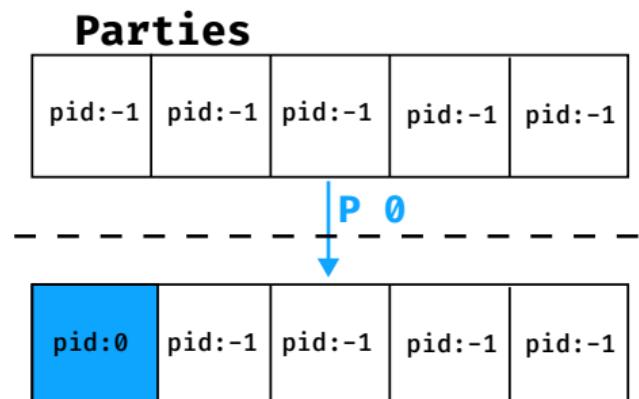
did:5	did:12	did:3	did:7	...
stations	stations	stations	stations	



## P <pid> - Create Party

Like event D for districts

- Use **first empty slot** of parties array
- Initialize the slot with ID <pid>, empty candidate list



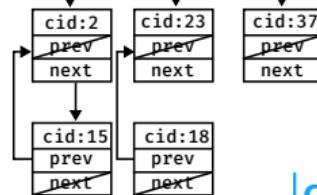
## C <cid> <did> <pid> - Register Candidate

### Register a new candidate

- Initialize ID with <cid>, party ID with <pid>
- Locate district ID <did> in districts array
- Insert candidate to **district candidate list** (and not party list)

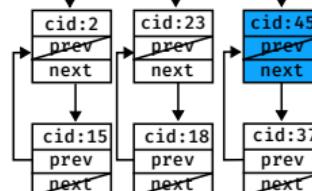
### Districts

did:5	did:12	did:3	did:7	...
candidates	candidates	candidates	candidates	



C 45 3 1

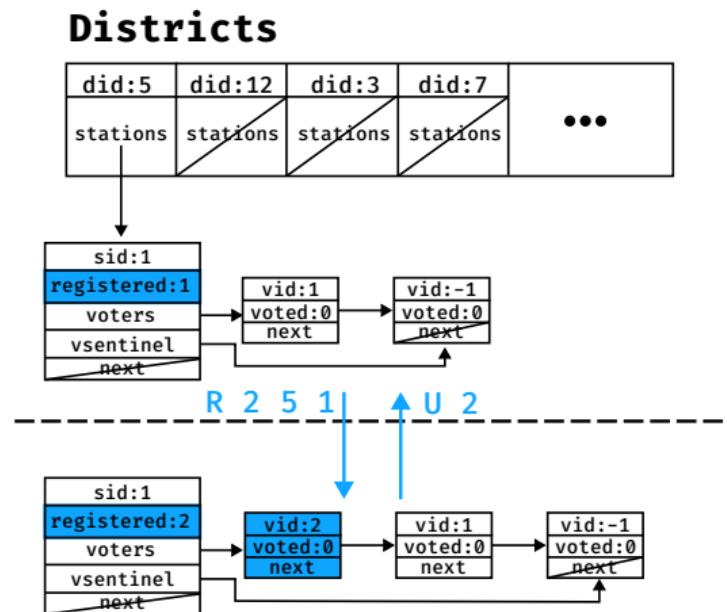
did:5	did:12	did:3	did:7	...
candidates	candidates	candidates	candidates	



**R <vid> <did> <sid> - Register voter**

## Register a new voter

- Initialize with voter ID <vid>
- Locate district with ID <did>
- Add voter to **station <sid> voter list**
- **Increment** station <sid> registered voters count



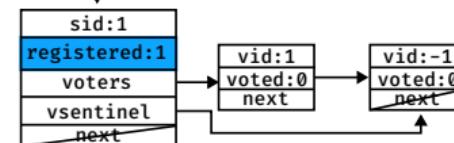
## U <vid> - Unregister voter

Remove a registered voter

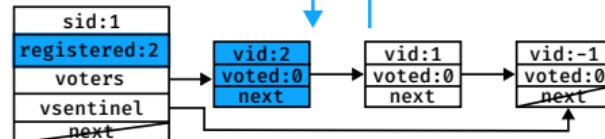
- Opposite process to R
- **Decrement** station registered voters count

### Districts

did:5	did:12	did:3	did:7	...
stations	stations	stations	stations	



R 2 5 1 | U 2



## E - Delete Empty Stations

Remove voting stations with **0 registered voters**

- Iterate **districts array**
- For each district:
  - Iterate district **voting stations list**
  - Check **registered** field
  - If = 0 → Remove from list
- Time complexity:  $O(n)$  ( $n = \# \text{ voting stations}$ )

### Districts

did:5	did:12	did:3	did:7	...
stations	stations	stations	stations	

sid:1	
registered:1	
next	

sid:30	
registered:0	
next	

sid:3	
registered:0	
next	

sid:20	
registered:8	
next	

...

E

did:5	did:12	did:3	did:7	...
stations	stations	stations	stations	

sid:1	
registered:1	
next	

sid:20	
registered:8	
next	

## V <vid> <sid> <cid> - Vote

### Cast a vote:

1. Search **district station lists** for **station <sid>**
2. Locate voter <vid> in **station <sid> registered voter list**
3. Update voter <vid> **elected** field: **0 → 1**
4. Check <cid>
  - If **0** → **district→blanks** = **district→blanks** + 1
  - If **1** → **district→voids** = **district→voids** + 1
5. If <cid> is valid candidate → <cid> in **district candidate list**
6. **candidate→votes** = **candidate→votes** + 1
7. If **candidate→prev→votes** < **candidate→votes**:
  - Must maintain decreasing vote sort!
  - **Swap candidate→prev, candidate**

## M <did> - Count votes

### Count votes for district <did>

1. Locate district <did> in district array
2. Initialize **helper array** with **total valid votes per party**
3. Iterate **candidate list** (1st iteration)
  - Add candidate **votes** to helper array slot (based on candidate **party ID**)
4. 
$$EklogikoMetro = \frac{\text{Total valid votes (all parties)}}{\text{Total district seats}}$$
5. For each party: 
$$\text{ElectedSeats} = \lfloor \frac{\text{Total party votes}}{EklogikoMetro} \rfloor$$
6. Store **ElectedSeats** per party in helper variables/array
7. Iterate **candidate list** (2nd and last iteration)
  - For each party **pid**, the first **ElectedSeats[pid]** candidates of the party are elected.
  - Change candidate **selected** field to 1
  - Copy candidate node to **party elected candidate list**
    - **Sorted list insert!**
  - Add 1 to party **selected** field.
  - Add 1 to district **allotted** field.

### Form government by distributing leftover district seats

1. Find party ID with the most total elected candidates (**selected**)
2. **For each district:**
3. Calculate leftover seats = **seats - allotted**
4. Iterate **district candidate list**:
5. First (simple) case: Party with **most total seats** gets leftover seats
  - Elect remaining unelected party candidates as in event M
6. Second (difficult) case: Party with most seats **does not have** enough unelected candidates for leftover seats
  - Elect **as many candidates as possible** from party with most total seats
  - Distribute remaining leftover seats to unelected candidates **based on total votes, regardless of party ID**

### Form parliament from party **elected candidate lists**

- **Merge** party elected candidate lists
- Final list must also be **sorted** by decreasing votes!
- $O(n)$  time complexity, where n = total elected candidates (=300)

# Some tips for a smooth project

## Coding-related

- Split complex functions into smaller parts → Avoids errors, helps understanding
- Comment your code!
  - Helps both you and us understand the code
- Use gdb for quick **debugging**
  - Great tool to detect **segfaults**
  - Check tutorial on course website ([https://www.csd.uoc.gr/~hy240/current/material/assistiveClasses/gdb\\_tutorial.pdf](https://www.csd.uoc.gr/~hy240/current/material/assistiveClasses/gdb_tutorial.pdf))
  - **(Optional)** valgrind for **memory leaks**

# Some tips for a smooth project

## Logistics-related

- *Divide and conquer*
  - Work on events one by one
  - If you're stuck on something, try something else and return
- *Ask questions!*
  - Utilize both mailing list and office hours
  - How can you learn if you do not ask?