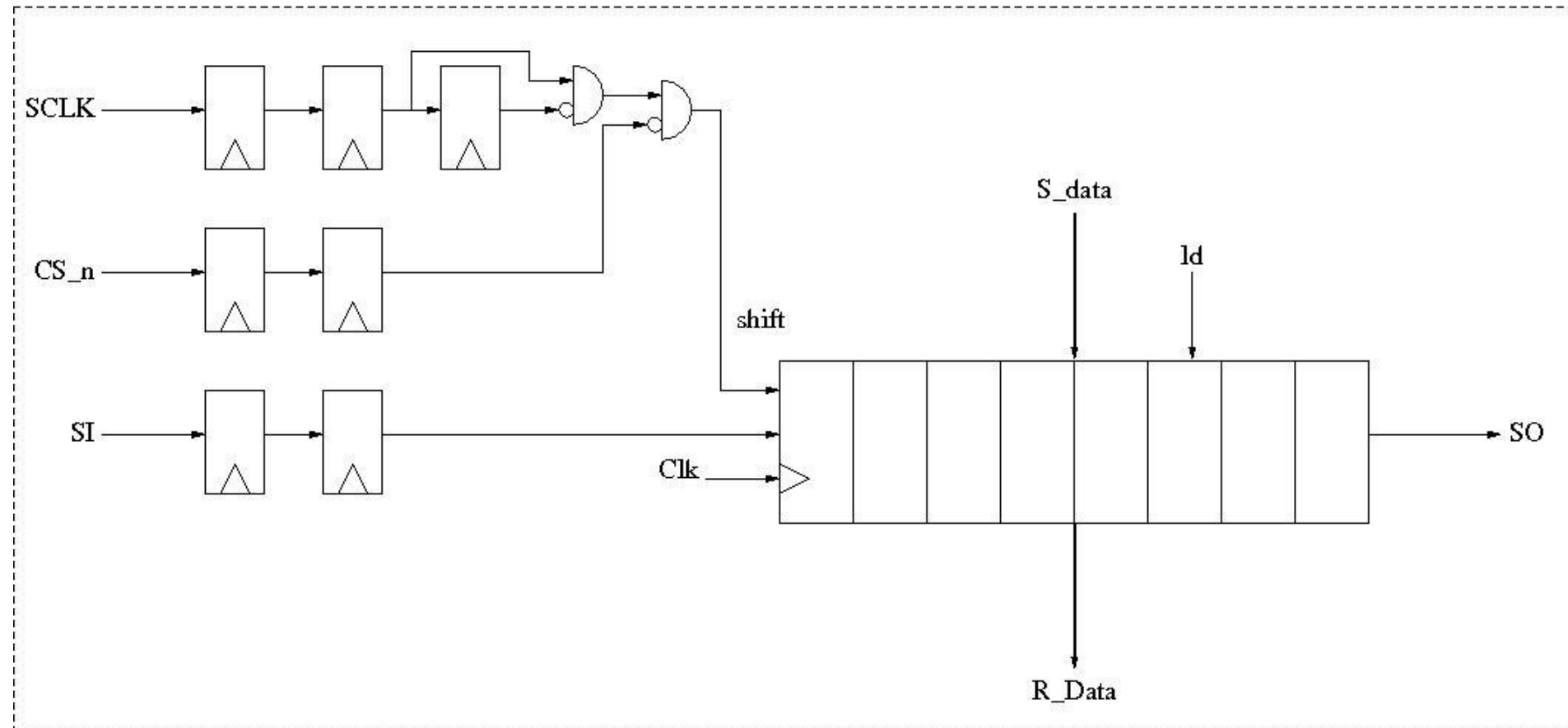


SPI (1/6)



SPI (2/6)

```
//  
`timescale 1ns/1ps  
//  
// spi.v  
//  
module spi #(parameter REG_DQ = 1) (  
    input          Clk,  
    input          Reset,  
    input          i_sclk,  
    input          i_si,  
    input          i_ss_n,  
    output         o_so,  
    input          i_ld,  
    input          [7:0] i_data,  
    output         [7:0] o_data,  
    output reg     o_valid);
```

SPI (3/6)

```
//  
// regs and wires  
//  
reg [7:0] sreg;  
reg [2:0] sclk_reg, byte_cnt;  
reg [1:0] si_reg, ss_n_reg;  
reg      sclk_edg;  
reg      byte_cnt_end;  
reg      data_valid;  
//  
wire      sreg_ld = i_ld;  
//
```

SPI (4/6)

```
//  
// Input Registers  
//  
always @(posedge Clk) begin  
    if(Reset) begin  
        si_reg    <= #REG_DQ 0;  
        sclk_reg  <= #REG_DQ 0;  
        ss_n_reg  <= #REG_DQ 0;  
        sclk_edg  <= #REG_DQ 0;  
    end  
    else begin  
        si_reg[0]    <= #REG_DQ i_si;  
        si_reg[1]    <= #REG_DQ si_reg[0];  
        ss_n_reg[0] <= #REG_DQ i_ss_n;  
        ss_n_reg[1] <= #REG_DQ ss_n_reg[0];  
        sclk_reg[0]  <= #REG_DQ i_sclk;  
        sclk_reg[1]  <= #REG_DQ sclk_reg[0];  
        clk_reg[2]   <= #REG_DQ sclk_reg[1];  
        sclk_edg     <= #REG_DQ sclk_reg[1] &~sclk_reg[2];  
    end end
```

SPI (5/6)

```
//  
// Shift Register  
//  
always @(posedge Clk) begin  
    if(Reset) begin  
        byte_cnt      <= #REG_DQ 0;  
        sreg          <= #REG_DQ 0;  
        byte_cnt_end <= #REG_DQ 0;  
    end  
    else begin  
        if(sreg_ld) sreg <= #REG_DQ i_data;  
        else if(sreg_en) begin  
            byte_cnt      <= #REG_DQ byte_cnt + 1'b1;  
            sreg          <= #REG_DQ {si_reg[1],sreg[7:1]};  
            byte_cnt_end <= #REG_DQ (byte_cnt==7);  
        end  
    end  
end  
end  
//  
always @(posedge Clk) data_valid <= #REG_DQ byte_cnt_end;
```

SPI (6/6)

```
//  
    always @(posedge Clk) data_valid <= #REG_DQ byte_cnt_end;  
//  
// Data In Register  
//  
    always @(posedge Clk) begin  
        o_valid <= #REG_DQ byte_cnt_end &~data_valid;  
    end  
//  
    assign o_so      = sreg[0];  
    assign o_data    = sreg;  
//  
endmodule
```