# Andromeda: Enabling Secure Enclaves For The Android Ecosystem

Dimitris Deyannis, **Dimitris Karnikis**, Giorgos Vasiliadis & Sotiris Ioannidis d.ntegiannis@sphynx.ch, **dkarnikis@gmail.com**, gvasil@ics.forth.gr & sotiris@ece.tuc.gr



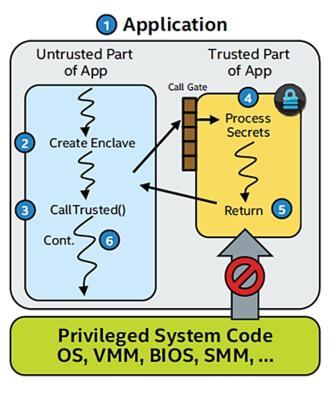




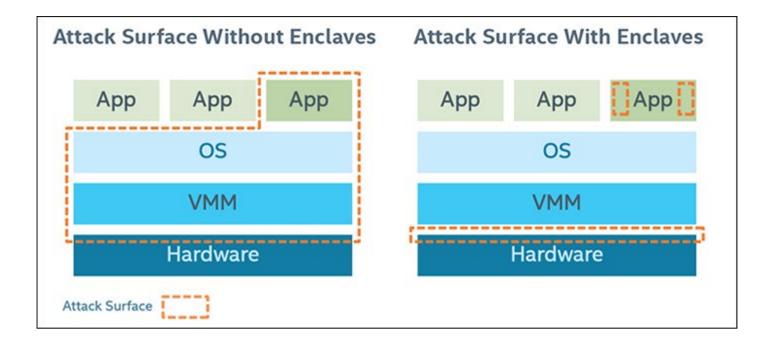
Technical University of Crete

# Intel Software Guard eXtensions (SGX)

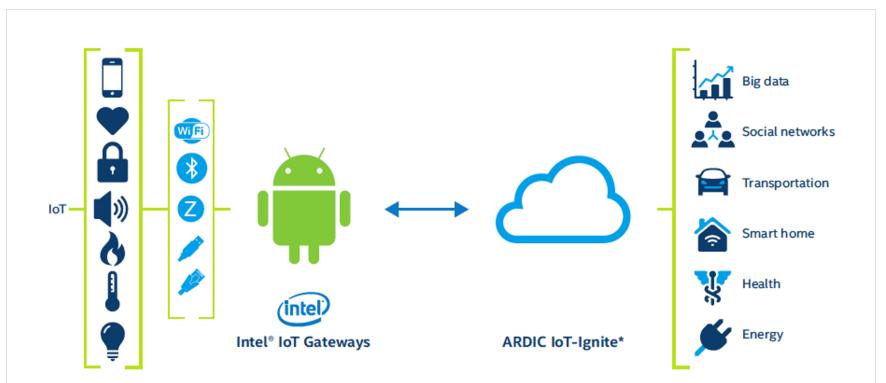
- Introduced with the 6th generation Intel processors (Skylake)
- Reverse sandbox
- Offers user-space secure enclaves
- Application level granularity
- Remote attestation



# Intel Software Guard eXtensions (SGX)

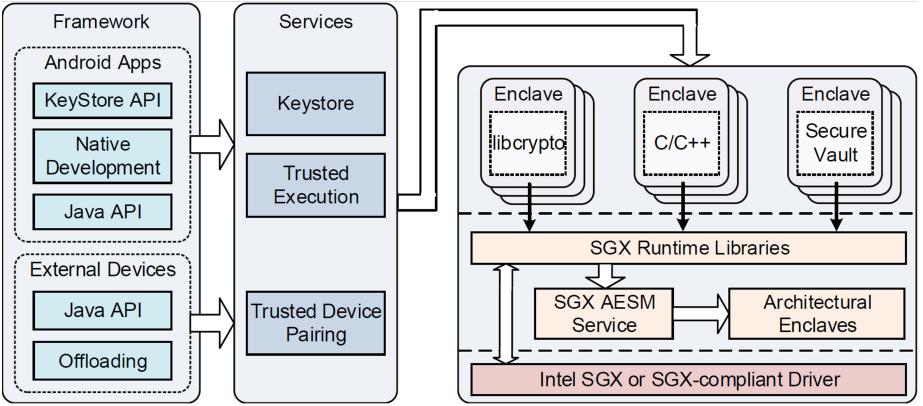


# Motivation



The flexible, easy-to-deploy smart solution provides relevant data for optimisation of connected industries

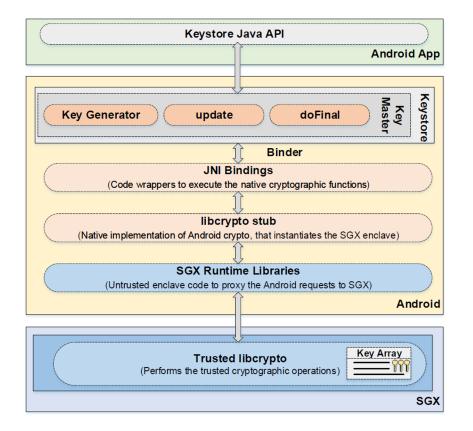
# Architecture



# Andromeda Framework

- Andromeda Keystore
- Native Development Kit
- Andromeda Java API
  - Secure Pairing API
  - Secure Execution
  - Secure Vault API

# Andromeda Keystore



- Keys are stored **only** in SGX enclaves
- Encryption and decryption using the **default Keystore API**
- Can be used even by **legacy** apps without any code modifications or recompilation

# Andromeda NDK

- Based on CrystaX NDK providing GCC-5.3 compatibility
- Cross-compiles C/C++ SGX-enabled applications for Android
- Development and compilation process similar to traditional SGX applications
- Developers must provide JNI bindings to link SGX enclaves with Java APKs

# Secure device pairing

- Andromeda provides a Java-based API for secure pairing
- Allows external devices to securely pair with Andromeda-enabled devices
- External devices may not be equipped with TEE-enabled CPUs
- Upon pairing, devices are assigned with dedicated SGX enclaves
- Connection via Bluetooth or Wi-Fi

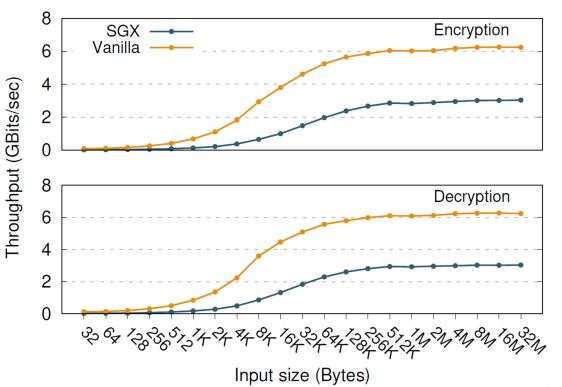
# Secure device pairing process

- 1. Andromeda generates a dedicated SGX-enclave for the external device
- 2. The devices generate key-pairs and exchange public keys
  - a. Andromeda generates and stores the private key in the enclave
- 3. A session key is established between the devices
  - a. Andromeda decrypts the data only within the enclave
- 4. The external device attests Andromeda
  - a. Intel Remote Attestation used if available
  - b. Alternative OTP-based attestation with the enclave-registered keys

## Secure Vault

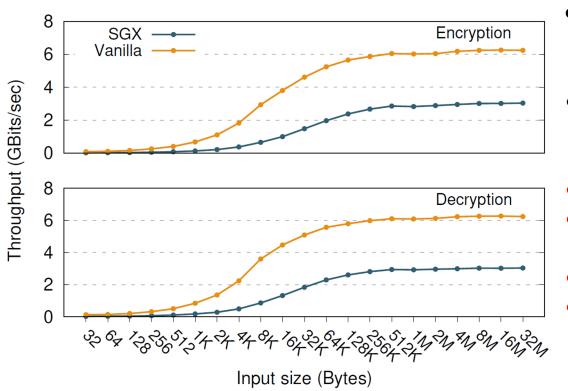
- Java API for the SGX-enabled secure data vault
- Multiple vault instances
- Data storing and retrieval
- Sealing and unsealing operations for secure persistent storage
- Data integrity checks after device reboots

## Evaluation: AES-128-CTR (Keystore internal)



- Vanilla: Native C implementation of the vanilla Keystore
- SGX: SGX-enabled version

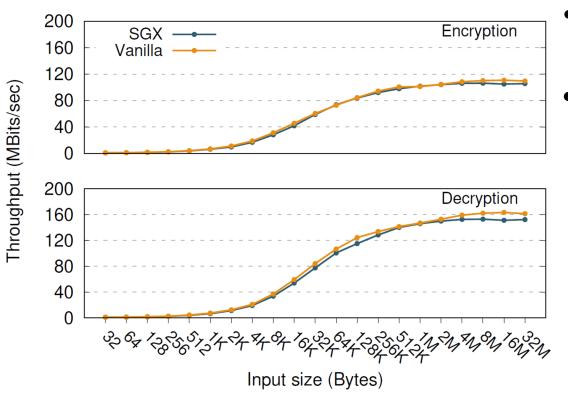
## Evaluation: AES-128-CTR (Keystore internal)



- Vanilla: Native C implementation of the vanilla Keystore
- SGX: SGX-enabled version

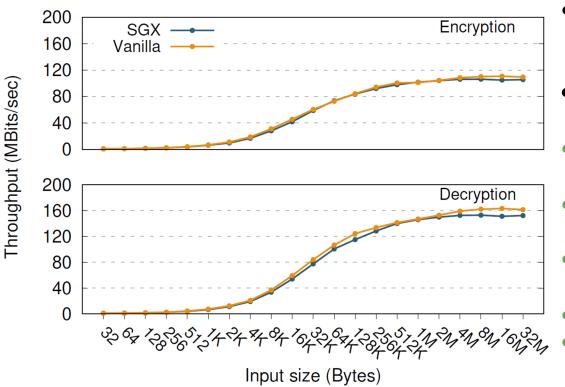
- Expensive enclave I/O
- Minimal processing
- Encryption overhead: 51% 84%
- Decryption overhead: 51% 78%

# Evaluation: AES-128-CTR (Keystore API)



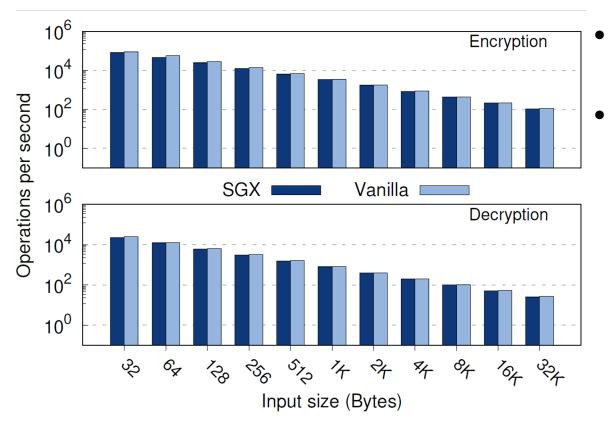
- Vanilla: Vanilla Keystore throughput observed from the APK level
- SGX: SGX-enabled version

# Evaluation: AES-128-CTR (Keystore API)



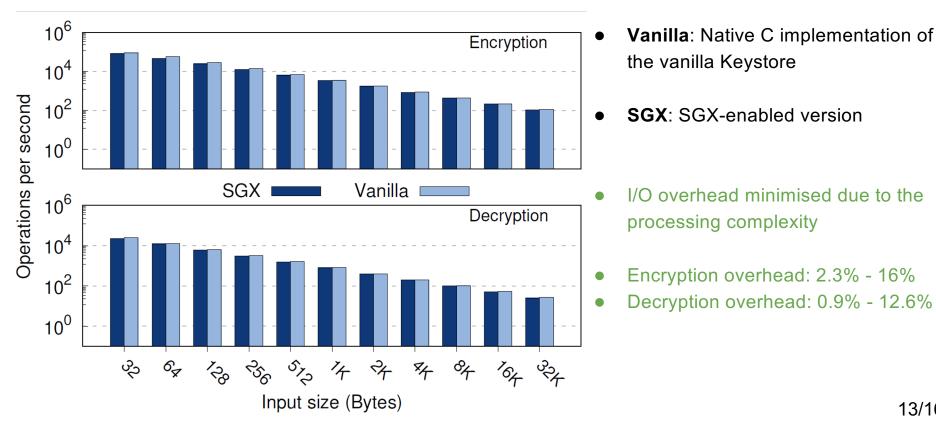
- Vanilla: Vanilla Keystore throughput observed from the APK level
- SGX: SGX-enabled version
- High overhead introduced by the Keystore stack (JNI, IPC, etc.)
- Throughput decreases by an order of magnitude
- Actual overhead perceived by APKs
- Encryption overhead: 0.6% 13%
- Decryption overhead: 0.6% 11%

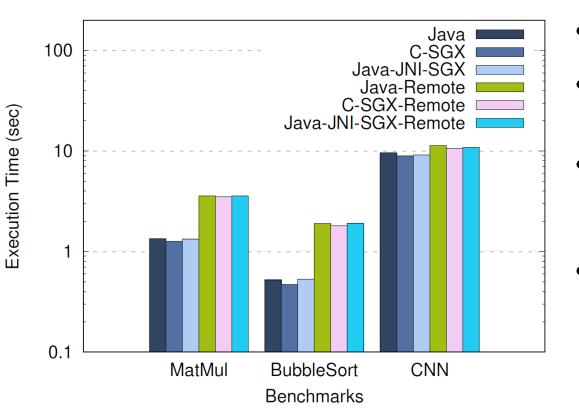
# Evaluation: RSA-1024 (Keystore Internal)



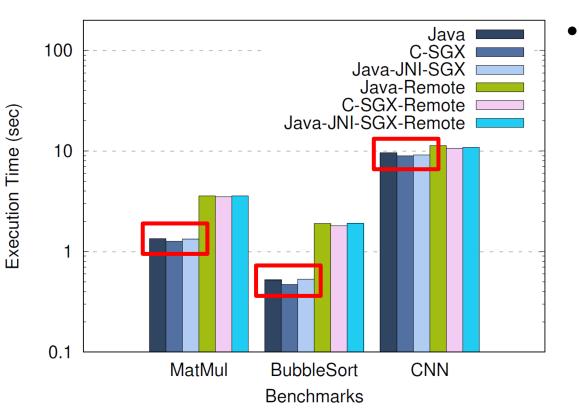
- Vanilla: Native C implementation of the vanilla Keystore
- SGX: SGX-enabled version

# Evaluation: RSA-1024 (Keystore Internal)

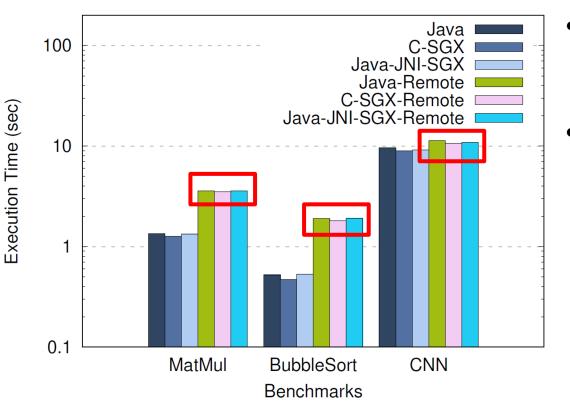




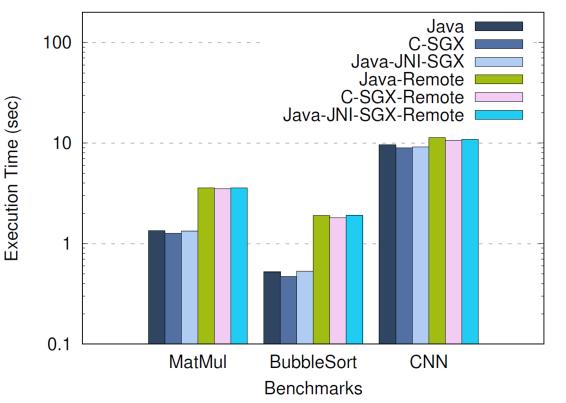
- Java: Pure Java implementation
- **C-SGX**: SGX-enabled native C implementation
- **Java-JNI-SGX**: Java implementation, critical parts implemented with SGXenabled native C
- \*-Remote: Execution requested from external device, performed on Andromeda



The Java version is 5.4% - 11.2%
slower, locally, compared to the C
and JNI SGX-enabled versions



- The Java version is 5.4% 11.2% slower, locally, compared to the C and JNI SGX-enabled versions
- The Java version is 5.13% 7.5% slower compared to the C and JNI SGX-enabled versions when executed remotely



- The Java version is 5.4% 11.2% slower, locally, compared to the C and JNI SGX-enabled versions
- The Java version is 5.13% 7.5% slower compared to the C and JNI SGX-enabled versions when executed remotely
- The speedup gained by the native execution overshadows the minimal I/O overhead and outperforms the Java implementation

# Conclusions

- Andromeda is the first (to our knowledge) port of the SGX framework to Android including:
  - SGX kernel driver
  - Libraries and background services
  - Custom cross-compiler for native app development
  - JNI bindings for APKs
- Andromeda offers popular Android services enhanced with SGX capabilities
  - SGX-enabled Android Keystore
  - Trusted Device Pairing
  - Secure data storage
- Andromeda enables external devices to securely offload data storage and request secure computations without necessarily being equipped with TEE-enabled CPUs